Living Greyhawk

This Record Certifies that

_____

Played by_____
Player RPGA #

Has Completed ULP8-02 *Sundered Bonds*
A Regional Adventure
Set in the Principality of Ulek
And Completed the Optional Encounter

Play Notes:
- ❑ *Gained a level*
- ❑ *Lost a level*
- ❑ *Ability Drained* _____
- ❑ *Died*
- ❑ *Was raised/res'd*
- ❑ *Was reincarnated*

_____
_____
_____

Home Region_____

Event: _____ **Date:** _____
DM: _____
Signature RPGA #

Adventure Record#

598 CY
ADVENTURE
LEVEL OF PLAY
(CIRCLE ONE)

APL 4
max 338 xp; 325 gp

APL 6
max 450 xp; 450 gp

APL 8
max 563 xp; 650 gp

APL 10
max 675 xp; 1,150 gp

APL 12
max 788 xp; 1,650 gp

APL 14
max 900 xp; 3,300 gp

APL 16
max 1,013 xp; 4,950 gp

Cross out any game effects this character does not gain.

Honorary Chain Breaker: You have been made an honorary member of the Chain Breakers and given the name of _____ in recognition of this.

Chain Breaker: You have been given full membership in the Chain Breakers. This gives you access to the following prestige classes: Combat Medic (HoB), Dread Commando (HoB), Spymaster (CAd), Master of Masks (CS).

Captured: You have been captured by the forces of the Pomarj and taken for interrogation. Fortunately for you, the Chain Breakers rescued you after only two weeks. This incarceration costs you 2 additional TUs.

Everburning Javelin: This is a standard javelin with a *continual flame* spell cast on the butt end of it. It can be thrown like any standard javelin. If the damage done by the javelin exceeds the hardness of a surface it is thrown against, the point embeds itself. Cost: 111 gp.

Boon of Freedom: Your deeds in the cause of freedom have gained the notice of Trithereon, god of liberty. You may call upon his aid once when your liberty is threatened. This aid functions the same as a *ruby ray of reversal* (SpC) at CL 20th except it can be targeted only on you, or an object or person you are in contact with. Because it is the boon of a god, it can be used even when you cannot take any actions or make a conscious thought, such as when subject to *flesh to stone* or *baleful polymorph*. This is a supernatural ability. Mark this boon as USED when it is spent.

TU
Starting TU

1 or 2 TU
TU Cost

- TU
Added TU Costs

TU REMAINING

XP
Starting XP

- XP
XP lost or spent

XP
Subtotal

+ XP
XP Gained

XP
FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE (*Cross off all items **NOT** found*)

APL 4 (all of the following):
- ❖ *Arcanist's gloves* (Adventure; MIC; Limit 1)
- ❖ *Burning Veil* (Adventure; MIC; Limit 1)
- ❖ *Everburning Javelin* (Adventure; See Above)
- ❖ *Safewing Emblem* (Adventure; MIC; Limit 1)

APL 6 (all of APL 4 plus the following):
- ❖ *Dispelling Cord* (Adventure; MIC; Limit 1)

APL 8 (all of APLs 4, 6 plus the following):
- ❖ *Bag of Endless Caltrops* (Adventure; MIC; Limit 1)
- ❖ *Crystal of Energy Assault (Electricity), Least* (Adventure; MIC; Limit 1)
- ❖ *Ring of Feather Falling* (Adventure; DMG)

APL 10 (all of APLs 4, 6, 8 plus the following):
- ❖ *+1 Mithral Breastplate* (Adventure; MIC; Limit 1)
- ❖ *Bag of Tricks, Tan* (Adventure; MIC; Limit 1)

APL 12 (all of APLs 4, 6, 8, 10 plus the following):
- ❖ *+1 Adamantine Rapier* (Adventure; DMG)
- ❖ *+1 Mithral Full Plate* (Adventure; DMG)
- ❖ *+1 Mithral Heavy Shield* (Adventure; DMG)
- ❖ *Circlet of Rapid Casting* (Adventure; MIC; Limit 1)

APL 14 (all of APLs 4, 6, 8, 10, 12 plus the following):
- ❖ *+1 Adamantine Lance* (Adventure; DMG)
- ❖ *Crystal of Energy Assault (Electricity), Lesser* (Adventure; MIC; Limit 1)

APL 16 (all of APLs 4, 6, 8, 10, 12, 14 plus the following):
- ❖ *+1 Slow Burst Adamantine Lance* (Adventure; MIC; Limit 1)
- ❖ *Goggles of Draconic Vision* (Adventure; MIC; Limit 1)
- ❖ *Kyton Armor* (Adventure; MIC; Limit 1)

Lifestyle
- ❑ None
- ❑ Standard (12 gp x TU)
- ❑ Rich (50 gp x TU)
- ❑ Luxury (100 gp x TU)

Lifestyle Cost
Other Coin Spent
Total Coin Spent

Items Sold
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
Total Value of Sold Items
Add ½ this value to your gp value

Items Bought
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
Total Cost of Bought Items
Subtract this value from your gp value

GP
Starting GP

- GP
GP Spent

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

- GP
GP Spent

GP
FINAL GP TOTAL