Living Greyhawk

This Record Certifies that

_____

Played by_____
Player RPGA #

Has Completed
ULP5-02 Gem of Life
A Regional Adventure
Set in the Principality of Ulek

Play Notes:
- ❑ Gained a level
- ❑ Lost a level
- ❑ Ability Drained _____
- ❑ Died
- ❑ Was raised/res'd
- ❑ Was reincarnated

_____
_____
_____
Home Region_____

Adventure Record#

595 CY ADVENTURE LEVEL OF PLAY *(CIRCLE ONE)*

Event: _____ **Date:** _____
DM: _____
Signature RPGA #

APL 2
max 450 xp; 450 gp

APL 4
max 675 xp; 650 gp

APL 6
max 900 xp; 900 gp

APL 8
max 1,125 xp; 1,300 gp

APL 10
max 1,350 xp; 2,300 gp

APL 12
max 1,575 xp; 3,300 gp

Cross out any game effects this character does not gain.

☛ *Recommendation for the Principality of Ulek Mine Rangers*: You have received a recommendation to join the Mine Rangers, for your aid in retrieving the Gem of Life.

☛ *Commendation for the Principality of Ulek Mine Rangers*: You have received a commendation for the Mine Rangers, for your aid in retrieving the Gem of Life. This commendation also grants you access (Frequency: Regional) to purchase the following items: *burrowing pitons* (A&EG), *necklace of adaptation*, *rope of stone* (A&EG) and *stone salve*. Only current members of the Mine Rangers in good standing may earn this commendation.

☛ *Recommendation for the Principality of Ulek Royal Army*: You have received a recommendation to join the Royal Army, for your aid in retrieving the Gem of Life.

☛ *Commendation for the Principality of Ulek Royal Army*: You have received a commendation for the Royal Army, for your aid in retrieving the Gem of Life. This commendation also grants you access (Frequency: Regional) to purchase the following items: *everfull mug* (A&EG), *horn of blasting*, and *staff of righteousness* (A&EG). Only current members of the Royal Army in good standing may earn this commendation.

☛ *Friends of Honnold*: For keeping your word to the ancient elf Honnold, you have earned his confidence and thus are a trusted friend.

☛ *Enmity of Honnold*: For failing to keep your word to the ancient elf Honnold, you have earned an adversary.

☛ *Payment from the Emerald Conclave*: For giving the Gem of Life to the Emerald Conclave, you are given a choice of rewards (circle the one chosen below):

- Access (Frequency: Adventure) to purchase an *amulet of natural armor* +2, +3, +4, or +5.
- Recommendation for advancement in the Emerald Conclave.
- +2 circumstance bonus to all Cha-based skill checks when dealing with druids or their followers in the Sheldomar Valley.
- Giant owl as paladin special mount (for 7th level or higher paladins).
- Giant owl as standard mount (costs 6 TU and 6,000 gp).
- Druid spouse (contact the PoU Triad for details).

☛ *Favor of Ulaa's Followers*: For undertaking an arduous journey that resulted in you saving numerous innocent lives from the Cavern of Life, you have earned the favor of Ulaa's followers. From this point forward, you now receive a +2 circumstance bonus to all Cha-based skill checks when dealing with the followers of Ulaa.

TU
Starting TU

1 or 2 TU
TU Cost

- TU
Added TU Costs

TU REMAINING

XP
Starting XP

- XP
XP lost or spent

XP
Subtotal

+ XP
XP Gained

XP
FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

*Cross off all items **NOT** found*

APL 2 & 4:
- ❖ *Elixir of Truth* (Adventure, DMG)
- ❖ *Hat of Disguise* (Adventure, DMG)
- ❖ *Maral's Spellbook I: 1st – color spray, identify, mage armor, magic missile, magic weapon* (Adventure, Price: 250 gp, weight: 3 lbs.)

APL 6 (APL 2 & 4 Items plus):
- ❖ *+2 Leather Armor* (Adventure, DMG)

APL 8 (APL 2 & 4, 6 Items plus):
- ❖ *Assassin's Dagger* (Adventure, DMG)
- ❖ *Boots of Striding and Springing* (Adventure, DMG)
- ❖ *Maral's Spellbook II: 2nd – blur, bear's endurance, glitterdust, knock, Melf's acid arrow, resist energy* (Adventure, Price: 600 gp, weight: 3 lbs.)

APL 10 (APL 2 & 4, 6, 8 Items plus):
- ❖ *Chime of Opening* (Adventure, DMG)
- ❖ *Gloves of Dexterity +4* (Adventure, DMG)

APL 12 (APL 2 & 4, 6, 8, 10 Items plus):
- ❖ *+2 Breastplate* (Adventure, DMG)
- ❖ *+2 Quarterstaff* (Adventure, DMG)
- ❖ *+2 Scale Mail* (Adventure, DMG)
- ❖ *Amulet of Natural Armor +2* (Adventure, DMG)
- ❖ *Gloves of Dexterity +6* (Adventure, DMG)
- ❖ *Ioun Stone, Pale Lavender Ellipsoid* (Adventure, DMG)
- ❖ *Maral's Spellbook III: 3rd – dispel magic, fireball, haste, magic circle against good* (Adventure, Price: 600 gp, weight: 3 lbs.)
- ❖ *Ring of Protection +2* (Adventure, DMG)

Lifestyle
- ❑ None
- ❑ Standard (12 gp x TU)
- ❑ Rich (50 gp x TU)
- ❑ Luxury (100 gp x TU)

Lifestyle Cost
Other Coin Spent
Total Coin Spent

Items Sold
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
Total Value of Sold Items
Add ½ this value to your gp value

Items Bought
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
Total Cost of Bought Items
Subtract this value from your gp value

GP
Starting GP

- GP
GP Spent

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

- GP
GP Spent

GP
FINAL GP TOTAL