



This Record Certifies that

Played by _____ Player _____ RPGA # _____

Has Completed
The Key
A Regional Adventure
Set in the Principality of Ulek



Play Notes:

- Gained a level
- Lost a level
- Ability Drained _____
- Died
- Was raised/res'd
- Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____ Signature _____ RPGA # _____



Adventure Record#

593 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 4

max 675 xp; 600 gp

APL 6

max 900 xp; 800 gp

APL 8

max 1,125 xp; 1,250 gp

APL 10

max 1,350 xp; 2,100 gp

APL 12

max 1,575 xp; 3,000 gp

Cross out any game effects this character does not gain.

Pin of Kaihonriedwur

This copper pin was given to the PC by Kaihonriedwur and may not be traded, lent, sold, or left behind. It is in the shape of a dragon and has two jeweled eyes. It radiates moderate transmutation and enchantment magic, but currently has no known function.

Malirus' Spellbook I

This spellbook has a fading black cover with blood having seemingly been spilled upon it at some time. The book's text is written in jet-black ink. It contains the following arcane spells:

- 1st—[enlarge person, lesser acid orb (T&B), lesser cold orb (T&B), lesser electric orb (T&B), lesser fire orb (T&B), lesser sonic orb (T&B), magic missile, ray of enfeeblement];
- 2nd—[darkness, ice knife (T&B), Melf's acid arrow, scorching ray];
- 3rd—[fireball, haste, ice burst (T&B), lightning bolt].

Market Price: 280 gp; Weight: 3 lbs.

Malirus' Spellbook II

This spellbook has a fading black cover with blood having seemingly been spilled upon it at some time. The book's text is written in jet-black ink. It contains the following arcane spells:

- 1st—[burning hands, cause fear, chill touch, shocking grasp];
- 2nd—[false life, flaming sphere];
- 3rd—[ray of exhaustion, slow];
- 4th—[fear, ice storm, Otiluke's dispelling screen (T&B), shout];
- 5th—[cloudkill, cone of cold, passwall, waves of fatigue].

Market Price: 500 gp; Weight: 3 lbs.

Malirus' Spellbook III

This spellbook has a fading black cover with blood having seemingly been spilled upon it at some time. The book's text is written in jet-black ink. It contains the following arcane spells:

- 1st—[endure elements, magic weapon];
- 2nd—[gust of wind, shatter];
- 3rd—[Leomund's tiny hut, wind wall];
- 4th—[acid orb (T&B), cold orb (T&B), electric orb (T&B), fire orb (T&B), sonic orb (T&B), stoneskin];
- 5th—[Otiluke's resilient sphere, prying eyes];
- 6th—[chain lightning, Otiluke's freezing sphere].

Market Price: 580 gp; Weight: 3 lbs.

TU Starting TU

I OF 2 TU TU Cost

- TU Added TU Costs

TU REMAINING

XP Starting XP

- XP XP lost or spent

XP Subtotal

+ XP XP Gained

XP FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 4:

- ❖ Potion of Barkskin +3 (Adventure, DMG)
- ❖ Oil of Magic Vestment +1 (Adventure, DMG)
- ❖ Potion of Displacement (Adventure, DMG)
- ❖ Potion of Shield of Faith +4 (Adventure, DMG)
- ❖ Malirus' Spellbook I (Adventure, see above)

APL 6 (APL 4 Items plus):

- ❖ +1 Frost Greataxe (Adventure, DMG)

APL 8 (APL 4, 6 Items plus):

- ❖ Malirus' Spellbook II (Adventure, see above)

APL 10 (APL 4, 6, 8 Items plus):

- ❖ Malirus' Spellbook III (Adventure, see above)
- ❖ +1 Keen Falchion (Adventure, DMG)
- ❖ Bead of Force (Adventure, DMG)

APL 12 (APL 4, 6, 8, 10 Items plus):

- ❖ Necklace of Fireballs – Type VI (Adventure, DMG)

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items _____

Subtract this value from your gp value

GP Starting GP

- GP GP Spent

GP Subtotal

+ GP GP Gained

GP Subtotal

+ GP GP Gained

GP Subtotal

- GP GP Spent

GP Subtotal

GP FINAL GP TOTAL

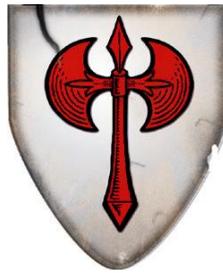


This Record Certifies that

Played by _____
Player _____ RPGA # _____

Has Completed *The Key*
A Regional Adventure

Set in the Principality of Ulek
And Stayed with Kaihonriedwur and Solwer



Play Notes:

- Gained a level
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- Ability Drained _____
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Adventure Record#

593 CY
ADVENTURE

LEVEL OF
PLAY
(CIRCLE ONE)

Home Region _____

Event: _____ Date: _____

DM: _____

Signature

RPGA #

Cross out any game effects this character does not gain.

Stay with Kaihonriedwur and Solwer

This PC has decided to stay with Kaihonriedwur and Solwer. This takes 13 TUs of the PC's time to do so (as noted below), and this PC cannot participate in any other LG events until she plays **ULP4-02 Axe of Corond**. If this PC has already played **ULP4-02 Axe of Corond**, they cannot choose to stay with Kaihonriedwur and Solwer.

If the 13 TU cost below would reduce the PC to negative TUs for this play year, they may still partake of this stay. Calculate the TUs remaining below and carry over any negative TU result to the first AR of the next play year. For example, if the PC had 10 TU left for this year, the 13 TU cost would reduce her to -3 TUs remaining for this year. On the first AR of the next year, they would deduct the 3 TUs cost they carried over from this AR.

The stay with Kaihonriedwur and Solwer grants the PC permanent access to the following:

Feats:

- Arcane Defense (T&B)
- Obscure Lore, (S&S)
- Dragon's Toughness (MorW)
- Flyby Attack (MM)
- Improved Flight (MorW)
- Multiattack (MM)
- Snatch (MM)
- Wingover (MM)

Spells:

- gaze screen (T&B)
- indifference (T&B)

Prestige Class:

- Dragon Disciple (DMG), copper variety only

TU
Starting TU

13 TU
TU Cost

- TU
Added TU Costs

TU REMAINING

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

XP
Starting XP

- XP
XP lost or spent

XP
Subtotal

+ XP
XP Gained

XP
FINAL XP TOTAL

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP
Starting GP

- GP
GP Spent

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

- GP
GP Spent

GP
Subtotal

FINAL GP TOTAL

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value