



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

Has Completed
KEO8-04 The Secret
A Regional Adventure
Set in Keoland



Play Notes:

- Gained a level
- Lost a level
- Ability Drained _____
- Died
- Was raised/res'd
- Was reincarnated



Adventure Record#

598 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____

APL 2

max 450xp; 450gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

APL 10

max 1,350 XP; 2,300 gp

APL 12

max 1,575 XP; 3,300 gp

Count Orloc's Spellbook: This black-bound spellbook includes several sections, which can be purchased separately. All spells are from the *SpC*.
 Spellbook I (APL 2+): 1st – *backbiter*, *benign transposition*, *distract assailant*, *estoplasmic armor*, *hail of stone*, 2nd – *chain of eyes*, *distracting ray*, *ice knife*, *mechanus mind*; 3rd – *chain missile*, *demon dirge*, *ray of dizziness*, *spectral weapon*; 4th – *defenestrating sphere*, *orb of cold*, *thunderlance*. Cost 1,850 gp.
 Spellbook II (APL 6+): 3rd – *avoid planar effects*, 5th – *planar tolerance*, *viscid glob*, *vitriolic sphere*. Cost: 900 gp.
 Spellbook III (APL 10+): 5th – *ball lightning*; 6th – *acid storm*, *freezing fog*. Cost 900 gp.

Influence Point with Holphin Neheli: For successfully completing the mission assigned to you by the Kingslayer, he grants you access (Adventure) to purchase one, and only one, of the following items/upgrades from the *MIC*: *blessed* weapon upgrade; *ghost strike* weapon upgrade; *angelhelm*; or *deathstrike bracers*.

The following is for the Optional Encounter only:
Gone Public: You have gone public with the information contained in the Chronicle of Secret Times. What effects this may have on you in the future are uncertain

TU

Starting TU

I OR 2 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APLs 2-4

❖ *Count Orloc's Spellbook vol. I (Adventure; see above)*

❖ *Golembane scarab (Adventure; DMG)*

APL 6 (all of APLs 2-4 plus the following):

❖ *Count Orloc's Spellbook vol. I-II (Adventure; see above)*

❖ *Lens of detection (Adventure; DMG)*

APL 8 (all of APLs 2-6 plus the following):

❖ *Boots of striding and springing (Adventure; DMG)*

APL 10 (all of APLs 2-8 plus the following):

❖ *Count Orloc's Spellbook vol. I-III (Adventure; see above)*

❖ *Robe of scintillating colors (Adventure; DMG)*

APL 12 (all of APLs 2-10 plus the following):

❖ *Wings of flying (Adventure; DMG)*

The following is for the Optional Encounter ONLY:

APL 2

❖ *Arcanists' Gloves (Adventure; MIC)*

APL 4 (all of APL 2 plus the following):

❖ *Bracers of arcane freedom (Adventure; MIC)*

APL 6 (all of APLs 2-4 plus the following):

❖ *Bolt shirt (Adventure; MIC)*

APL 8 (all of APLs 2-6 plus the following):

❖ *Cloak of stone (Adventure; MIC)*

APL 10 (all of APLs 2-8 plus the following):

❖ *Ring of greater counterspells (Adventure; MIC)*

APL 12 (all of APLs 2-10 plus the following):

❖ *Bone ring (Adventure; MIC)*

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item _____

Subtract this value from your gp

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL