



This Record Certifies that



Played by \_\_\_\_\_ Player \_\_\_\_\_ RPGA # \_\_\_\_\_

Has Completed
KEO8-02 The Daunting Spire
A Regional Adventure
Set in Keoland

Play Notes:

- Gained a level
Lost a level
Ability Drained
Died
Was raised/res'd
Was reincarnated



Adventure Record#
598 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Home Region \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_ Signature \_\_\_\_\_ RPGA # \_\_\_\_\_

APL 4
max 675 xp;
650 gp

APL 6
max X xp;
900 gp

APL 8
max 1,125 xp;
1,300 gp

APL 10
max 1,350 xp;
2,300 gp

APL 12
max 1,575 xp;
3,300 gp

Cross out any game effects this character does not gain.

Favor of Baron Malweig: For retrieving the items from the Tower of Valadis, Baron Malweig provides you with access (Frequency: Regional) to purchase one each of the following from MIC: truedeath crystal (any), demolition crystal (any), crystal of return (any).

Favor of Drazlina: For freeing her, Drazlina is grateful. She provides you with access (Frequency: Regional) to purchase one of the following (circle item selected): celestial armor, shield of mercy (MIC), angelhelm (MIC), belt of priestly might (MIC), torc of heroic sacrifice (MIC).

Favor of Lashton: For retrieving the items from the Tower of Valadis, Lashton provides you with access to the following: spells (SpC) - assay resistance, cloud wings, dawn, divine protection, frost breath, master's touch, moonbolt, ray of dizziness, rhino's rush, ruin delver's fortune, surefoot stride; prestige classes - Master of Masks (CSc), Suel Arcanamach (CAr).

Mysterious Scroll: This mysterious scroll appears to be directions of some sort, or maybe a map, though for what is completely unfathomable at this time. It is comprised of symbols, glyphs and graphics unrecognizable to you. Perhaps in may be of use at some other time.

TU
Starting TU

I Or 2 TU
TU Cost

- TU
Added TU Costs

TU REMAINING

XP
Starting XP

- XP
XP lost or spent

XP
Subtotal

+ XP
XP Gained

XP
FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 4 (all of the following):

- Gloves of Fortunate Striking (Adventure; Magic Item Compendium; Limit 1)
Rock Boots (Adventure; Magic Item Compendium; Limit 1)
Skill Shard, Greater (Adventure; Magic Item Compendium; Limit 1)
Torc of Displacement (Adventure; Magic Item Compendium; Limit 1)
Vest of Defense (Adventure; Magic Item Compendium; Limit 1)

APL 6 (all of APL 4 plus the following):

- Enduring Amulet (Adventure; Magic Item Compendium; Limit 1)
Rod of Bodily Restoration (Adventure; Magic Item Compendium; Limit 1)
Rod of Surprises (Adventure; Magic Item Compendium; Limit 1)
The Fist (Adventure; Magic Item Compendium; Limit 1)

APL 8 (all of APLs 4, 6 plus the following):

- Circlet of Mages (Adventure; Magic Item Compendium; Limit 1)
Ring of Adamantine Touch (Adventure; Magic Item Compendium; Limit 1)
Transposer cloak (Adventure; Magic Item Compendium; Limit 1)

APL 10 (all of APLs 4, 6, 8 plus the following):

- Armband of Maximized Healing (Adventure; Magic Item Compendium; Limit 1)
Hat of Anonymity (Adventure; Magic Item Compendium; Limit 1)
Horn of Plenty (Adventure; Magic Item Compendium; Limit 1)
Mantle of Second Chances (Adventure; Magic Item Compendium; Limit 1)

APL 12 (all of APLs 4, 6, 8, 10 plus the following):

- Bone Ring (Adventure; Magic Item Compendium; Limit 1)
Boots of the Mountain King, Greater (Adventure; MIC; Limit 1)
Boots of Tracklessness (Adventure; Magic Item Compendium; Limit 1)
Ring of Greater Counterspells (Adventure; Magic Item Compendium; Limit 1)
Rod of Defiance (Adventure; Magic Item Compendium; Limit 1)

Lifestyle

- None
Standard (12 gp x TU)
Rich (50 gp x TU)
Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP
Starting GP

- GP
GP Spent

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

- GP
GP Spent

GP
FINAL GP TOTAL