



This Record Certifies that



Play Notes:

- Gained a level
Lost a level
Ability Drained
Died
Was raised/res'd
Was reincarnated



Adventure Record#
597 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Played by
Player
RPGA #

Has Completed

KEO7-06 Bright Scaled Horror
A Regional Adventure
Set in Keoland

Event:
Date:
DM:
Signature
RPGA #

APL 6
max 900 xp;
900 gp

APL 8
max 1,125 xp;
1,300 gp

APL 10
max 1,350 xp;
2,300 gp

APL 12
max 1,575 xp;
3,300 gp

Cross out any game effects this character does not gain.

Dragonrider: You are the hero whom Xasnelre delivered to Niolo Dra on dragonback. Your name quickly lands on the lips of everyone in the capital. For the next three Keoland Regional adventures you receive free Luxury lifestyle as various inns and nobles vie to have you as their guest. Additionally, some celestial hand guides you towards greatness. You receive a permanent +1 bonus on your Leadership score.

Finally, the dragonride seems to have had a physical interaction with your being. Your face takes on a slightly bony and rigid feel, and the backs of your hands sprout small brass colored scales. You receive a permanent +1 natural armor bonus but there are some in Keoland who may take pause at your appearance.

Dragonfriend: The Brass Dragon Xasnelre has named you a friend to dragonkind. Any metallic dragon whom you meet will automatically start as Helpful towards you. Until this AR effect is removed by some other means, you receive a +2 circumstance bonus to all saving throws made against an effect created by a dragon that wishes to cause you harm.

A Dragon Egg!: You have chosen to keep a dragon egg given to you for safekeeping for yourself. Contact the Keoland Triad at keolandplots@hotmail.com in order to determine the effect this has upon your PC, if any. Void this AR effect if your party gave the dragon eggs to anyone at the end of the adventure.

Take What Trinkets You Can: Xasnelre has given you unrestrained access to his hoard, an unprecedented gift to a mortal. You may give yourself access (Frequency: Adventure) to any one magic item from the DMG valued at 20,000 gp or less. Alternately, you may give yourself access (Frequency: Regional) to any one item from one of your past 10 ARs. You must select the item immediately.

Item:

Circle One: Regional (AR #) Adventure

TU
Starting TU

1 or 2 TU
TU Cost

- TU
Added TU Costs

TU REMAINING

XP
Starting XP

- XP
XP lost or spent

XP
Subtotal

+ XP
XP Gained

XP
FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 6 (all of the following):

- Dragonbone Bow, +1 to +4 Str Bonus (Adventure; Draconomicon)
Memento Magica, 1st Level (Adventure; Magic Item Compendium)
Memento Magica, 2nd Level (Adventure; Magic Item Compendium)
Softhands Gloves (Adventure; Races of the Dragon)

APL 8 (all of APL 6 plus the following):

- Dragonfang Gauntlets (Adventure; Magic Item Compendium)
Idol of the Dragon, Brass (Adventure; Draconomicon)
Spellflinging Spear (Adventure; Races of the Dragon)

APL 10 (all of APLs 6, 8 plus the following):

- Blue Dragoncraft Chain Shirt (Adventure; Draconomicon)
Blue Dragoncraft Full Plate (Adventure; Draconomicon)
Blue Dragoncraft Leather Armor (Adventure; Draconomicon)
Bow of the Mighty Dragonhunter (Adventure; Draconomicon)
Bulwark of Antimagia (Adventure; Draconomicon)

APL 12 (all of APLs 6, 8, 10 plus the following):

- Blue Dragonhide Mantle (Adventure; Draconomicon)
Ring of Dragonshape (Adventure; Draconomicon)
Wheel of Fortune (Adventure; Complete Scoundrel)

Lifestyle

- None
Standard (12 gp x TU)
Rich (50 gp x TU)
Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP
Starting GP

- GP
GP Spent

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

- GP
GP Spent

GP
FINAL GP TOTAL