



This Record Certifies that

Played by _____ Player _____ RPGA # _____

Has Completed

KEO6-o8 By Virtue or Venture

A Regional Adventure Set in Keoland



Play Notes:

- Gained a level
Lost a level
Ability Drained
Died
Was raised/res'd
Was reincarnated



Adventure Record#

596 CY ADVENTURE LEVEL OF PLAY (CIRCLE ONE)

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

Event: _____ Date: _____

DM: _____ Signature _____ RPGA # _____

Cross out any game effects this character does not gain.

Heist of the Century! You've stolen a legendary shipment of jewels and turned it over to your guild.

Arrested: For your actions in Cryllor you have been arrested for one of a multitude of crimes and subjected to the new and improved Cryllor judicial system.

If Reclusiarch Harnek speaks on your behalf, all the charges against you will be dropped pending further investigation.

If the Reclusiarch does not speak on your behalf, you suffer the above circled additional TU costs and a fine of 100 gp per TU lost to these sentences.

The Reclusiarch's Favor: For your aid in the matter of the guilds, you gain access (Frequency: Regional) to purchase the clouting weapon special ability upgrade.

To Steal From Thieves: You have pulled off a theft that will go down in Keoish history, relieving a large quantity of stolen gems from three thieves' guilds.

During your next two Keoland regional adventures, you receive a bonus of APL x 500 gp in the same manner. However, this money comes with its own price.

Courting Disaster: After your trials together you and young Azinel Marrin have fallen in love. Although she has not consented to marriage yet, your relationship is blossoming.

TU Starting TU

1 OR 2 TU TU Cost

- TU Added TU Costs

TU REMAINING

XP Starting XP

- XP XP lost or spent

XP Subtotal

+ XP XP Gained

XP FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 4:

- Chime of Opening (Adventure; Dungeon Master's Guide)
Cloak of Elvenkind (Adventure; Dungeon Master's Guide)
Pearl of Power, 1st Level Spell (Adventure; Dungeon Master's Guide)

APL 6 (all of APL 4 plus the following):

- +1 Animated Tower Shield (Adventure; Dungeon Master's Guide)
Bracers of Armor +4 (Adventure; Dungeon Master's Guide)
Lens of Detection (Adventure; Dungeon Master's Guide)

APL 8 (all of APLs 4, 6 plus the following):

- Ioun Stone, Dark Blue Rhomboid (Adventure; Dungeon Master's Guide)
Pearl of Power, 3rd Level Spell (Adventure; Dungeon Master's Guide)
Sacred Scabbard (Adventure; Complete Warrior)

APL 10 (all of APLs 4, 6, 8 plus the following):

- +1 Distance Composite Longbow, +6 Str Bonus (Adventure; DMG)
Ring of Wizardry I (Adventure; Dungeon Master's Guide)

APL 12 (all of APLs 4, 6, 8, 10 plus the following):

- Cloak of Displacement, Major (Adventure; Dungeon Master's Guide)
Headband of Intellect +6 (Adventure; Dungeon Master's Guide)

Keoland Thieves Guild Metaorganization Members:

- +1 Anarchic Longsword or Short Sword (Regional; Dungeon Master's Guide)
Armor Enhancement Bonus Upgrade: to +2 or +3 (Regional; DMG)
Lantern of Revealing (Regional; Dungeon Master's Guide)
Ring of Counterspells (Regional; Dungeon Master's Guide)
Ring of Protection +4 (Regional; Dungeon Master's Guide)
Silent Moves Armor Special Ability Upgrade (Regional; Dungeon Master's Guide)
Vest of Resistance +3 (Adventure; Complete Arcane)

Lifestyle

- None
Standard (12 gp x TU)
Rich (50 gp x TU)
Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP Starting GP

- GP GP Spent

GP Subtotal

+ GP GP Gained

GP Subtotal

+ GP GP Gained

GP Subtotal

- GP GP Spent

GP FINAL GP TOTAL