



## This Record Certifies that

Played by \_\_\_\_\_  
Player \_\_\_\_\_ RPGA # \_\_\_\_\_

**Has Completed**  
GRM7-IS1 Inauspicious  
**An Introductory Adventure**  
**Set in Gran March**



Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_  
Signature \_\_\_\_\_ RPGA # \_\_\_\_\_

### Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained \_\_\_\_\_
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region \_\_\_\_\_



Adventure Record#

**597 CY**  
**ADVENTURE**  
**LEVEL OF**  
**PLAY**  
(CIRCLE ONE)

**APL 2**

max 450 xp; 450 gp

**This adventure  
may only be  
played by 1<sup>st</sup>  
level characters.**

Cross out any game effects this character does not gain.

#### Tall Tales

The character spent 1 additional TU with Ali Taloan after the adventure. All of Ali Taloan's tales were based in fact. You have a +1 circumstance bonus to Knowledge (Dungeoneering) and Knowledge (the Planes) checks to determine information about creatures.

#### Commendation

Military and veteran PCs receive a commendation from the Gran March Military.

#### Recommendation

Dispatcher Ridefinder Erroll Telloni, Pious Vigil will, once this PC meets the requirements of the metaorganization, recommend this PC to join the Knights of the Watch and Dispatch as a squire.

#### Crimson Fire

The riding dog, Crimson Fire, has decided you are his master. He is a riding dog trained for war (as per the MM). He is trained already with the purpose Defensive Guarding (CV); the command words are in Ancient Suloise. Strangely, he will not allow himself to actually be ridden. He cannot be sold, but you can find him another home and owner if you so desire (NPC only).

#### Atonement

You received an *atonement* to change worship to Fharlanghn. Your alignment is now Neutral or Neutral good, and, if your class can turn/rebuke undead, you turn undead, rather than rebuke.

#### Chance of a Lifetime

For 3 additional TUs on this AR, you may join as a member of the Faithful of the Fharlanghn metaorganization. The region requirement is waived until the start of the next calendar year. The level requirement is waived completely. Check the Gran March metaorganization documentation for further details.

#### Special Blessing of Fharlanghn

If you took advantage of Chance of a Lifetime above, you receive this blessing. You must spend 1 additional TU each calendar year beyond this one to renew this blessing.

This blessing grants a sacred bonus to Climb, Swim, Escape artist, and Survival checks, as well as opposed checks to avoid being tripped. The bonus is +1 for the Faithful, +2 for the Guides, and +3 for the Wards (the ranks in the metaorganization).

## ITEMS FOUND DURING THE ADVENTURE

Cross off all items *NOT* found

As an introductory adventure, this adventure offers no item access.

TU

Starting TU

**1 or 2** TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL

### Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

### Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

### Items Bought

Total Cost of Bought Items

Subtract this value from your gp value