



This Record Certifies that



Play Notes:

- Gained a level
Lost a level
Ability Drained
Died
Was raised/res'd
Was reincarnated



Adventure Record#

597 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Played by
Player
RPGA #

Has Completed

GRM7-09 The Lost and the Found
A Regional Adventure
Set in Gran March

Event:
Date:

DM:
Signature
RPGA #

Cross out any game effects this character does not gain.

Got Away With Murder!: To all residents of Barony Farvale you start out at the Unfriendly level and can never get higher than Neutral.

Favor of Lieutenant Arless: Military and veteran characters get a promotion to Sergeant (or equivalent) regardless of current time in grade.

Favor of Karetha: Karetha uses her influence with the Zilchan church to provide you with access (Frequency: Regional, not for CMI) to purchase the following armor special ability upgrades from MIC:

Gratitude of Breana: Breana opens her home to you as a guest. Her fine meals grant you a +1 enhancement bonus to Fortitude and Reflex saving throws during adventures set in Gran March.

Curious Trinket: Turning in the curiously placed holy symbol of Hextor (or the curious ring) to a Standard Gran March church other than Heironeous gives you an influence point with that faith:

Hellbreaker Broke: In destroying the ring, Hellbreaker broke and reformed into (circle one): a small short sword or a medium dagger. It retained all of its purchased powers and all future powers cost 90% of the price on the AR.

Finger or Hand Gone: You lost a finger or hand (circle one) having Hell's Fifth Ring removed and also permanently lost 1 point of Dex. Neither can be restored except by wish or miracle.

Hell's Fifth Ring: You retained possession of the cold iron ring with inset rubies, and, in time, you find yourself wearing it. You will not give up this ring. It now can only be removed by the wielder of the Hellscepter.

APL 2
max 450 xp; 450 gp

APL 4
max 675 xp; 650 gp

APL 6
max 900 xp; 900 gp

APL 8
max 1,125 xp; 1,300 gp

APL 10
max 1,350 xp; 2,300 gp

APL 12
max 1,575 xp; 3,300 gp

APL 14
max 1,800 xp; 6,600 gp

APL 16
max 2,025 xp; 9,900 gp

TU
Starting TU

1 Or 2 TU
TU Cost

- TU
Added TU Costs

TU REMAINING

XP
Starting XP

- XP
XP lost or spent

XP
Subtotal

+ XP
XP Gained

XP
FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

(Cross off all items NOT found)

APL 2 (all of the following):

- Arcane Scroll of Benign Transposition (CL 1st; Adventure; Spell Compendium)
Cord of Favor (Adventure; Magic Item Compendium; Limit 1)
Crystal of Alacrity (Adventure; Magic Item Compendium; Limit 1)
Dragon Mask (Adventure; Magic Item Compendium; Limit 1)
Field Provisions Box (Adventure; Miniatures Handbook)
Magic Sleeping Bag (Adventure; Miniatures Handbook)
Oil of Enlarge Weapon (CL 3rd; Adventure; Complete Scoundrel; Limit 3)

APL 4 (all of APL 2 plus the following):

- Horn of Volume (Adventure; Miniatures Handbook)
Wand of Healer's Vision (Adventure; Complete Scoundrel; Limit 1)

APL 6 (all of APLs 2, 4 plus the following):

- Arcane Scroll of Sonic Weapon (CL 3rd; Adventure; Spell Compendium; Limit 5)
Divine Scroll of Spark of Life (CL 5th; Adventure; Spell Compendium; Limit 5)
Metamagic Rod, Extend, Lesser (Adventure; Dungeon Master's Guide; Limit 1)
Potion of Disobedience (CL 5th; Adventure; Complete Scoundrel; Limit 3)

APL 8 (all of APLs 2, 4, 6 plus the following):

- Arcane Scroll of Mass Snake's Swiftiness (CL 5th; Adventure; SpC; Limit 5)
Blast Globe (Adventure; Magic Item Compendium; Limit 3)
Divine Scroll of Shadowblast (CL 7th; Adventure; Spell Compendium; Limit 5)
Oil of Undead Bane Weapon (CL 9th; Adventure; Libris Mortis)
Wand of False Life (CL 3rd; Adventure; Dungeon Master's Guide; Limit 1)

Lifestyle

- None
Standard (12 gp x TU)
Rich (50 gp x TU)
Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP
Starting GP

- GP
GP Spent

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

- GP
GP Spent

GP
FINAL GP TOTAL