



This Record Certifies that

Played by _____
Player _____ RPGA # _____

Has Completed
GRM7-05 Currents
A Regional Adventure
Set in Gran March



Play Notes:

- Gained a level
- Lost a level
- Ability Drained _____
- Died
- Was raised/res'd
- Was reincarnated

Home Region _____



Adventure Record#
597 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Event: _____ Date: _____
DM: _____
Signature _____ RPGA # _____

APL 2
max 450 xp;
450 gp

APL 4
max 675 xp;
650 gp

APL 6
max 900 xp;
900 gp

APL 8
max 1,125 xp;
1,300 gp

APL 10
max 1,350 xp;
2,300 gp

APL 12
max 1,575 xp;
3,300 gp

Cross out any game effects this character does not gain.

• **Sold Githyanki Silver Sword:** You sold your Githyanki silver sword purchased on AR ___ to the Chancellor's Office for 75% of its cost (instead of the normal 50%).

• **Criminal for Country:** You served ___ TUs and paid a fine of ___ gp. Knight Commodore Avanti put a note in your records that this was done in defense of country and he recommends the crime be ignored. He recommends military and veteran characters be promoted during their next Promotion Review Board. If the offender was a Mariner, Marine, Oarsmen in the River Guard, they are immediately promoted to Senior Mariner, Marine Sergeant, Senior Oarsmen respectively waiving all requirements, including time in grade.

• **Captain Alcarta's Favor:** You have access to the Spirit of the Sea and Well Read Greyhawk regional feats.

• **Gracious Thank You:** As a thank you for your assistance, you may select one item at your APL or lower (circle the item); the access for that item gains Frequency: Regional.

• **Military Commendation:** This Active Duty or veteran PC has received a commendation.

• **Gravedigger's Favor:** You gain access to the skill tricks (CS) Healing Hands and Listen to This.

• **River Guard Invitation:** You are invited to join the river guard as a marine or mariner or oarsman waiving any Profession (sailor) requirements. You cannot be promoted until you meet requirements.

• **Special Commendation:** This is an additional commendation given to this PC for especially key service. This commendation counts double when counting commendations to promotion. This PC also gains access (Freq.: Regional) to the blueshine armor special ability upgrade (MIC).

• **Special Guild Invitation:** You are invited to become a Journeyman in the Gravedigger's union. All requirements (including residency) except TU costs and gold (gold is waived for first year) are waived on the condition that you send reports of interesting things you see on your travels quarterly. You get all benefits of a Journeyman Gravedigger.

• **Axial's Favor:** This PC has promised to learn Aquan and speak to water elementals before fighting.

• **Friendly Contact:** This PC has friendly contact with a water elemental from the Plane of Water.

• **Marked for Death:** Show this AR to DMs at all Gran March events. Any Brotherhood member who has the opportunity to coup de grace this PC will do so, even if it costs him/her their life.

• **Seeker:** You are a member of "The Search" for the next Grandiose Imperial Wyvern.

TU
Starting TU

I Or 2 TU
TU Cost

TU
Added TU Costs

TU REMAINING

XP
Starting XP

XP
XP lost or spent

XP
Subtotal

XP
XP Gained

XP
FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

(Cross off all items **NOT** found)

APL 2:

- ❖ Adamantine Bolt (Adventure; Dungeon Master's Guide)
- ❖ Mithral Chain Shirt (Adventure; Dungeon Master's Guide)
- ❖ Oil of Align Weapon, Law (Adventure; Dungeon Master's Guide)

APL 4 (all of APL 2 plus the following):

- ❖ Brooch of Shielding (Adventure; Dungeon Master's Guide)
- ❖ Potion of Delay Potion, Extended (CL 5th; Adventure; DMG)
- ❖ Potion of Reduce Animal (CL 3rd; Adventure; Dungeon Master's Guide)

APL 6 (all of APLs 2, 4 plus the following):

- ❖ Metamagic Rod, Enlarge, Lesser (Adventure; DMG; Limit 1)
- ❖ Wand of Mount (CL 1st; Adventure; Dungeon Master's Guide)
- ❖ Wand of Protection from Law (CL 1st; Adventure; DMG)

APL 8 (all of APLs 2, 4, 6 plus the following):

- ❖ +1 Displacement Chain Shirt (Adventure; Magic Item Compendium)
- ❖ Gloves of Swimming and Climbing (Adventure; Dungeon Master's Guide)
- ❖ Wand of Lesser Spell Immunity (CL 3rd; Adventure; SpC; Limit 1)

APL 10 (all of APLs 2, 4, 6, 8 plus the following):

- ❖ +1 Styptic Chain Shirt (Adventure; Magic Item Compendium)
- ❖ Metamagic Rod, Enlarge (Adventure; Dungeon Master's Guide; Limit 1)
- ❖ Tunic of Steady Spellcasting (Adventure; Magic Item Compendium)

APL 12 (all of APLs 2, 4, 6, 8, 10 plus the following):

- ❖ +1 Distance Bane (Elemental) Light Crossbow (Adventure; DMG)
- ❖ Divine Scroll of Heroes' Feast (CL 12th; Adventure; DMG)
- ❖ Ioun Stone, Iridescent Spindle (Adventure; DMG; Limit 1)

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items _____

Subtract this value from your gp value

GP
Starting GP

GP
GP Spent

GP
Subtotal

GP
GP Gained

GP
Subtotal

GP
GP Gained

GP
Subtotal

GP
GP Spent

GP
FINAL GP TOTAL