



This Record Certifies that

Played by _____
Player _____ RPGA # _____

Has Voided the Results of
The Patrol and/or *Malficius ex Malficius*
Unsanctioned Regionals
Set in Gran March



Play Notes:

- ☐ Lost enough xp to lose a level (level not lost though)
- ☐ Lost enough gp to go to negative balance
- ☐ Reversal of PC death or ability loss _____



Adventure Record#

593 CY
CORRECTION

Home Region _____

Event: _____ Date: _____

DM: _____

Signature

RPGA #

The Gran March year two regional scenarios *The Patrol* and *Malficius ex Malficius* were released without being sanctioned by the RPGA. These scenarios have been voided, as have the results from these scenarios. If you played either of these scenarios, please complete this Adventure Record and have the judge of your next event check it for accuracy and sign off on it.

To complete this AR (and to have your next judge sign off on it), you will need the Adventure Certificates and/or Adventure Records you received for playing those scenarios (as you will be transferring numbers from it to this AR).

First, void (cross-out) the following items on those ACs and/or ARs (if you received them): Commendation, Baronial Medal of Valor, Influence Point, Swamp Fever.

Second, record the TUs spent on playing those scenarios (and any additional TUs spent during those scenarios) in the boxes in the first column below. Adding that column together will give you your TU remaining now that the scenario has been voided.

Third, record the xp gained as a result of playing those scenarios (and any xp lost during those scenarios) in the boxes in the second column below. Adding that column together will give you your new xp total now that the scenario has been voided. If your new xp total would normally reduce you in character level, you stay at your current character level until you have regained enough xp to replace the xp lost on this AR.

Fourth, record the gp gained as a result of playing those scenarios (and any gp lost during those scenarios) in the boxes in the third column below. Adding that column together will give you your new gp total now that the scenario has been voided. If your new gp is negative, you may not make any additional purchases until you have earned enough gp to restore your gp total to a positive number. You are permitted to sell any item you purchased between the time you played one of these scenarios and the time you fill out this AR for its FULL value (to help you regain a positive balance), but the sale of those items must be recorded on this AR (and the items sold must be listed on the back of this AR).

If your PC died or suffered an ability loss during these scenarios, the death or loss is reversed as of this AR.

TU

Starting TU

+ TU

The Patrol TU spent

+ TU

The Patrol Other TU spent

TU

Subtotal

+ TU

Mal ex Mal TU spent

+ TU

Mal ex Mal other TU spent

TU

TU Remaining

XP

Starting XP

- XP

The Patrol XP gained

+ XP

The Patrol XP lost

XP

Subtotal

- XP

Mal ex Mal XP gained

+ XP

Mal ex Mal XP lost

XP

FINAL XP TOTAL

GP

Starting GP

- GP

The Patrol GP gained

+ GP

The Patrol GP lost

GP

Subtotal

- GP

Mal ex Mal GP gained

+ GP

Mal ex Mal GP lost

GP

Subtotal

+ GP

Items Sold

GP

FINAL GP TOTAL