Living Greyhawk

This Record Certifies that

_____

Played by_____
Player RPGA #

Has Completed

GEO7-08 Gray Matter

A Regional Adventure Set in Geoff

Play Notes:
- ❑ Gained a level
- ❑ Lost a level
- ❑ Ability Drained _____
- ❑ Died
- ❑ Was raised/res'd
- ❑ Was reincarnated

_____
_____
_____

Home Region_____

Adventure Record#

597 CY ADVENTURE

LEVEL OF PLAY
(CIRCLE ONE)

APL 4
max 675 xp; 650 gp

APL 6
max 900 xp; 900 gp

APL 8
max 1,125 xp; 1,300 gp

APL 10
max 1,350 xp; 2,300 gp

APL 12
max 1,575 xp; 3,300 gp

Event: _____ **Date:** _____

DM: _____
Signature RPGA #

Cross out any game effects this character does not gain.

☛ **Favor of the High Mage Pebblebottom**: For risking your lives in pursuit of the interests of the gnomish allies of Geoff, and shedding light on the shadow dragon's machinations, the High Mage of Geoff rewards you with access (Frequency: Regional) to purchase one of the following: *figurine of wondrous power – bronze griffon*, *circlet of mages* (MIC), *tome of clear thought*, any one *metamagic rod* from the DMG.

Additionally, the High Mage will let you copy any one non-Closed arcane spell, of up to 6th level, from his spellbook.

Mark this Favor as USED when spent. Favor level B.

☛ **Favor of the Church of Azmekidom**: For your diligence in assuring the well being of Overlord Foxeyes, and foiling the plots of those who would exploit Azmekidom's servants, the church rewards you with access (Frequency: Regional) to purchase any one item to which you've had access in the last 20 ARs, as long as access wasn't lost due to actions taken. Note the item and the AR number here _____.

Mark this Favor as USED when it is spent. Favor level C.

↗ **Enmity of the Shadow Ingot**: The shadow Ingomarr Quikbucon, archmage and pretender to the gnomish throne, is most wroth with you for foiling his plans. This enmity instantly cancels all *Favors of Ingomarr Quikbucon*.

☛ **Members of the Ambassador's Step-Children**: You gain access (Frequency: Regional) to purchase one each of the following: *cloak of stone* (MIC), *gauntlets of giantfelling* (MIC), *mask of silent trickery* (MIC), *runestaff of eyes* (MIC).

☛ **Members of the Church of Azmekidom**: You gain access (Frequency: Regional) to purchase one each of the following: *circlet of persuasion*, *mindvault* (MIC), *tome of worldly memory* (MIC), *tome of leadership and influence* (+1).

☛ **Members of the Enosi Thaumotourgos**: You gain access (Frequency: Regional) to purchase one each of the following: *robe of arcane might* (MIC), *ring of greater counterspells* (MIC), *war wizard cloak* (MIC).

☛ **Members of the Evro Llygadi**: You gain access (Frequency: Regional) to purchase one each of the following: *mask of lies* (MIC), *shadow veil* (MIC), *cloak of weaponry* (MIC), *ring of mind-shielding*.

☛ **Members of the Gnomish Illusionary College**: You gain access (Frequency: Regional) to purchase one each of the following: *mask of silent trickery* (MIC), *charm of countersong* (MIC). Additionally, you may learn/copy any one non-Closed illusion spell and gain access to the gnome bard & gnome illusionist racial substitution levels (RoS).

TU
Starting TU

1 or 2 TU
TU Cost

- TU
Added TU Costs

TU REMAINING

XP
Starting XP

- XP
XP lost or spent

XP
Subtotal

+ XP
XP Gained

XP
FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

(Cross off all items ***NOT*** found)

APL 4 (all of the following):
- ❖ +1 Mithral Chain Shirt (Adventure; Dungeon Master's Guide)
- ❖ Crystal of Lifedrinking, Least (Adventure; MIC; Limit 1)
- ❖ Dust of Tracelessness (Adventure; Dungeon Master's Guide)
- ❖ Ring of Misdirection (Adventure; A&EG; 7,000 gp; Limit 1)

APL 6 (all of APL 4 plus the following):
- ❖ Pearl of Power, 2nd Level (Adventure; Dungeon Master's Guide)
- ❖ Sending Stones (Adventure; Dungeon Master's Guide)

APL 8 (all of APLs 4, 6 plus the following):
- ❖ Arcane Scroll of Blacklight (Adventure; Spell Compendium; Limit 5)
- ❖ Pearl of Power, 3rd Level (Adventure; Dungeon Master's Guide)
- ❖ Shadow Maniple (Adventure; Magic Item Compendium; Limit 1)

APL 10 (all of APLs 4, 6, 8 plus the following):
- ❖ +1 Deadly Precision Rapier (Adventure; Magic Item Compendium)
- ❖ Crystal of Lifedrinking, Lesser (Adventure; MIC; Limit 1)
- ❖ Dust of Disappearance (Adventure; Dungeon Master's Guide)
- ❖ Pearl of Power, 4th Level (Adventure; Dungeon Master's Guide)

APL 12 (all of APLs 4, 6, 8, 10 plus the following):
- ❖ Ring of Spell-Battle (Adventure; Magic Item Compendium; Limit 1)

Lifestyle
- ❑ None
- ❑ Standard (12 gp x TU)
- ❑ Rich (50 gp x TU)
- ❑ Luxury (100 gp x TU)

Lifestyle Cost
Other Coin Spent
Total Coin Spent

Items Sold
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
Total Value of Sold Items
Add ½ this value to your gp value

Items Bought
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
Total Cost of Bought Items
Subtract this value from your gp value

GP
Starting GP

- GP
GP Spent

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

- GP
GP Spent

GP
FINAL GP TOTAL