



This Record Certifies that

Played by \_\_\_\_\_  
Player \_\_\_\_\_ RPGA # \_\_\_\_\_

**Has Completed  
Debts Past Due  
A Regional Adventure  
Set in Geoff**



**Play Notes:**

- Gained a level
- Lost a level
- Ability Drained \_\_\_\_\_
- Died
- Was raised/res'd
- Was reincarnated

Adventure Record#

**593 CY**  
**ADVENTURE**  
**LEVEL OF**  
**PLAY**  
(CIRCLE ONE)

Home Region \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_

Signature \_\_\_\_\_

RPGA # \_\_\_\_\_

**APL 2**

max 450 xp; 400 gp

**APL 4**

max 675 xp; 600 gp

**APL 6**

max 900 xp; 800 gp

**APL 8**

max 1,125 xp; 1,250 gp

*Cross out any game effects this character does not gain.*

☛ **Favor of Cuthalion Strongbow.** You helped rescue Fredegar and Fryda, animal companions to First Ward Cuthalion Strongbow. Cuthalion will speak on your behalf if you ever desire to join, or be promoted in, the Olwythi gan Gyruuff or the Army of Liberation. If you spend 1 TU per year instructing/patrolling at the hidden haven, you may lodge there at anytime (free standard upkeep in Geoff). You may trade in this Favor for access to one, and only one, *Quaal's Feathered Headband* (see below). Favor Level C. Mark this favor when used.

☛ **Quaal's Feathered Headband**

This woolen headband is decorated with swirling Flan tribal markings. Tales say the legendary Great Druid crafted it. The headband holds up to 10 *Quaal's feather tokens* in either an upright or downward position (all one way or the other). Retrieving a token from this headband is a free action once per round.

Market Price: 60 gp; Weight: ½ lb.

☛ **Quaal's Feather Token (Hound)**

A small feather token, usable once, that takes the form of hound that can track by Scent (as a dog in the *MM*, but with a +5 racial bonus to the Survival check for tracking).

Moderate conjuration; *CL*: 12<sup>th</sup>; *Prerequisites*: Craft Wondrous Item, *major creation*; *Market Price*: 300 gp; *Weight*: - lbs.

☛ **Favor of Thulis Shadowcaster.** You have helped Thulis protect his "good" name, which he finds amusing. You may trade in this Favor for access to one, and only one, of the following feats from *Song & Silence*: Arterial Strike, Flick of the Wrist, or Hamstring. Favor Level C. Mark this favor when used.

☛ **Service Owed to Caswir the Monger.** In lieu of paying for information, you owe Caswir a service, and he's got that in writing.

☛ **Enmity of Caswir the Monger.** You attacked Caswir, and he did not appreciate it. He uses his influence to make things difficult for you. Special and superior items bought during adventures set in Geoff cost you 20% more than the listed price for the next year.

**ITEMS FOUND DURING THE ADVENTURE**

*Cross off all items NOT found*

**APL 2:**

- ❖ *Bag of Holding – Type I (Adventure, DMG)*
- ❖ *Quaal's Feather Token - Hound (Adventure, see above)*

**APL 4 (APL 2 Items plus):**

- ❖ *Potion of Non-Detection (Adventure, DMG)*

**APL 6 (APL 2, 4 Items plus):**

- ❖ *Cloak of Resistance +2 (Adventure, DMG)*

**APL 8 (APL 2, 4, 6 Items plus):**

- ❖ *Ring of Mind Shielding (Adventure, DMG)*

TU

Starting TU

**1 OF 2** TU

TU Cost

- TU

Added TU Costs

TU REMAINING

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

**Lifestyle**

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost

GP

Other Coin Spent

GP

Total Coin Spent

GP

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

**Items Sold**

Items Sold table with columns for item name, quantity, and value.

Total Value of Sold Items

GP

Add ½ this value to your gp value

GP

**Items Bought**

Items Bought table with columns for item name, quantity, and value.

Total Cost of Bought Items

GP

Subtract this value from your gp value

GP