



This Record Certifies that



Play Notes:

- Gained a level
Lost a level
Ability Drained
Died
Was raised/res'd
Was reincarnated



Adventure Record#
595 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Played by _____

Player

RPGA #

Has Completed
BIS5-03 Trials and Triumphs
A Regional Adventure
Set in Bissel

Event: _____ Date: _____

DM: _____ RPGA #

Signature

RPGA #

APL 2

max 450 xp; 450 gp

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

Cross out any game effects this character does not gain.

Gnome Vale Yellow Gemstone: A gnome calling himself Clegin presented you with a well-cut, human's palm-sized gemstone colored yellow. Upon the face is etched a symbol of arcane magic signifying the school of abjuration; there is also a lingering aura of this magic upon the gemstone. If sold, it will fetch 50 gold pieces. You do not have to pay for this item. You may only possess one Gnome Vale yellow gemstone.

Favor of the Churches of Heironeous and Pelor: This favor counts as an Influence Point with both the Church of Heironeous in Bissel and the Church of Pelor in Bissel. The PC can spend this favor to gain access (Frequency: Any) to purchase any one, and only one of the following items/upgrades (circle when chosen): rings (protection +2 or +3, sustenance, counterspells, minor energy resistance, water walking, minor spell storing), cloak of resistance +2 to +4, pearl of power (1st level to 4th level), periapt of health, lesser strand of prayer beads, gem of brightness, phylactery of undead turning, +4 ability boost item from DMG, armor/shield special abilities (acid resistance, cold resistance, electricity resistance, fire resistance, sonic resistance). Mark this favor as USED once it has been spent.

Bissel Military Commendation: For your good work, the powers on high have granted you a commendation in the Great Army of Bissel. Please contact the Bissel Triad for further details.

Planar Fork: This item can be used as the necessary focus for the spell plane shift (plane noted below). Market Price: 200 gp; Weight: - lbs.

Affairs of Circumstance: This book details information about proper etiquette in formal situations. When using this book as a reference, this PC may take one hour to study this book and receive a +2 competence bonus to Knowledge (nobility and royalty) checks with regards to formal etiquette for the next twelve hours. Market Price: 280 gp; Weight: 3 lbs.

Codex Oeridium: This book details information about the history of the Oeridian people and their migrations. When using this book as a reference, this PC may take one hour to study this book and receive a +2 competence bonus to Knowledge (history) checks with regards to the Oeridian people for the next twelve hours. Market Price: 280 gp; Weight: 3 lbs.

Tenvatsys' Spellbooks: This PC gains access to one or more of Tenvatsys' spellbooks (the one at the APL played and all those at lower APLs, each weighs 3 lbs.):

- APL 2: 1st - color spray, fist of stone (CA), lesser orb of acid (Complete Arcane), lesser orb of cold (CA), mage armor, magic missile, ray of enfeeblement; 2nd - blindness/deafness, fireburst (CA), mirror image, scorching ray. Market Price: 750 gp.
APL 4: 2nd - invisibility; 3rd - dispel magic, fireball, greater mage armor (CA), vampiric touch. Market Price: 700 gp.
APL 6: 4th - enervation, orb of force (CA), unluck (CA). Market Price: 600 gp.
APL 8: 3rd - cone of cold, stinking cloud; 4th - mass reduce person; 5th - baleful polymorph, reciprocal gyre (CA), waves of fatigue. Market Price: 1,250 gp.
APL 10: 4th - wall of fire; 6th - disintegrate, eyebite. Market Price: 800 gp.
APL 12: 5th - cloudkill; 6th - flesh to stone. Market Price: 550 gp.

TU

Starting TU

I Or 2 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 2:

- Affairs of Circumstance (Adventure; See Above)
Brooch of Shielding (Adventure; Dungeon Master's Guide)
Codex Oeridium (Adventure; See Above)
Dwarvencraft Dwarven Warpik (Adventure; Races of Stone)
Nycoptic Manuscripts (Adventure; Libris Mortis)
Pearl of Power, 1st Level Spell (Adventure; Dungeon Master's Guide)
Planar Fork - Negative Energy Plane (Adventure; See Above)
Planar Fork - Nine Hells (Adventure; See Above)
Tenvatsys' Spellbooks (Adventure; See Above)

APL 4 (all of APL 2 plus the following):

- Nightstick (Adventure; Libris Mortis)

APL 6 (all of APLs 2, 4 plus the following):

- Belt of Many Pockets (Adventure; Complete Adventure)

APL 8 (all of APLs 2, 4, 6 plus the following):

- +1 Ghost Touch Short Sword (Adventure; Dungeon Master's Guide)
Lesser Empower Metamagic Rod (Adventure; Dungeon Master's Guide)
Ring of Protection +2 (Adventure; Dungeon Master's Guide)

APL 10 (all of APLs 2, 4, 6, 8 plus the following):

- Cloak of Resistance +2 (Adventure; Dungeon Master's Guide)
Ring of Arcane Might (Adventure; Complete Adventure)

APL 12 (all of APLs 2, 4, 6, 8, 10 plus the following):

- +1 Ghost Strike Short Sword (Adventure; Libris Mortis)
Cloak of Resistance +3 (Adventure; Dungeon Master's Guide)
Headband of Intellect +4 (Adventure; Dungeon Master's Guide)

Lifestyle

- None
Standard (12 gp x TU)
Rich (50 gp x TU)
Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL