



This Record Certifies that

Played by

Player

RPGA #

Has Completed
RTK6-04 Those at Sea
A Regional Adventure
Set in the Archbarony of Ratik

Play Notes:

- Gained a level
- Lost a level
- Ability Drained _____
- Died
- Was raised/res'd _____
- Was reincarnated _____

Adventure Record#

596 CY
ADVENTURE

LEVEL OF
PLAY
(CIRCLE ONE)

Home Region

Event: _____ Date: _____

DM: _____
Signature RPGA #

APL 2

max 450xp; 450gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

Influence from the Waters: You have earned 1 point of Influence with either House Ulthek or the Fadric Shipwright's Guild (circle one).

Sea Bounty: You receive Regional access to the following items from *Stormwrack*: bicorne hat, oilskin suit, sextant and tricorne hat. You may also choose one of the following from *Stormwrack*:

- Access to Buoyant armour enhancement
- Access to Aquatic weapon enhancement
- Access to the spells *Quickswim* and *Wave Blessed*

Unreliable: Your actions have shown you to be too unreliable to be trusted, even in a place as individualistic as Ratik. For a period of one calendar year from the date the Adventure Record was issued, all items purchased in Ratik regional adventures by the PC incur a 10% increase in price. This increase is cumulative with any other such penalties. This includes items purchased specifically for the PC by other characters.

Procan's Respect: You have faced the challenges of the sea god and then shown due respect. For the next calendar year, when playing regional Archbarony of Ratik adventures, any sea going vessel (rivers and lakes do not count) upon which you are on receives a +2 circumstance bonus to Profession (sailor) checks, even if someone else is in control. If another PC also has Procan's Respect, the bonuses do not stack.

Procan's Wrath: You have brought the sea god's anger upon yourself and have not properly appeased him. When playing regional Archbarony of Ratik adventures, any sea going vessel (rivers and lakes do not count) upon which you are on receives a -2 circumstance penalty to Profession (sailor) checks, even if someone else is in control. If another PC also has Procan's Wrath, the penalties do not stack. This item may be removed by spending 1 TU and 100gp, representing sacrifices and ceremonies of appeasement.

The Daughters' Companion: You have spent 4 TU as the companion of a rusalka. From now on you have a wistful, melancholic longing for the depths of the sea.

TU

Starting TU

1 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

ITEMS FOUND DURING THE ADVENTURE

Cross off all items *NOT* found

Item Access

APL 2:

- ❖ Aquatic crossbow (Adventure; Stormwrack; 250gp)

APL 4 and 6 (all of APL 2 plus the following):

- ❖ +1 nacreous leather armor (Adventure; Stormwrack; 4,160gp)

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

- GP

GP Spent

Subtotal

+ GP

GP Gained

Subtotal

+ GP

GP Gained

Subtotal

- GP

GP Spent

Subtotal

FINAL GP TOTAL

XP

Starting XP

- XP

XP lost or spent

Subtotal

+ XP

XP Gained

Subtotal

FINAL XP TOTAL

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value