



This Record Certifies that



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated



Adventure Record#

594 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Played by

Player

RPGA #

Has Completed
URD4-07 Seh No More
A Regional Adventure
Set in The Duchy of Urnst

Event: _____ Date: _____

DM: _____

Signature

RPGA #

APL 2

max 450xp; 450gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

Cross off all items not earned

✦ Favor of the Abbor-Alz East March Warden Lord

Commander Margren Waithek – If the log book is recovered and details are fully and convincingly given, then the March Warden is appreciative and will do what he can to help you out. This counts as influence with a noble house.

✦ **Enmity of the March Warden** – If the log book is not recovered and the party refuses to divulge details of what happened, the March Warden is very unhappy with you. He makes sure that your time is wasted in a variety of ways over the next week and this adventure costs you an additional TU, or two TUs for out of region characters. These penalties are doubled for Suel characters and quadrupled for members of the Ducal Guard.

✦ **Favor of House** _____ (to be filled in for any of the bodies that were destroyed as animated skeletons which came from the crypts and then are returned to the families of a noble house afterwards)

✦ **Favor of Juma Urlirel** – If the PCs were polite or friendly with Juma, she will gladly do what she can to help them find items of value. This results in her procuring any Wondrous Item, Rod, or Wand for the PCs at normal costs from any valid campaign source. The maximum value cannot be more than 8,000 gp. Instead of an item, she could be convinced to upgrade a weapon or piece of armor from masterwork to +1 or from +1 to a +2. This may only be used once.

✦ **Enmity of Juma Urlirel** – If the PCs were rude, attacked Juma, or generally bothered her and made it more difficult for her to perform her duties, she will mark them as a target of opportunity, and should they get in the way of future plans, their lives may very well be forfeit.

✦ **The Blessing of Wee Jas** – This results in a one-time discount of 20% off the total cost (including material components) of any spell cast by the Church of Wee Jas. This blessing will also cancel out one enmity of the Church of Wee Jas.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

- ❖ Verminbane (Adventure; A&EG; 20 gp)
- ❖ Arrow, Alchemist's (Adventure; A&EG; 75 gp)
- ❖ Wand of Cure Light Wounds (Regional; DMG; 750 gp)
- ❖ Lesser Meta-magic Rod of Extend Spell (Regional; DMG; 3,000 gp)
- ❖ +1 to +2 upgrade on any one weapon (Regional; DMG; varies)
- ❖ +1 to +2 upgrade on any one suit of armor or shield (Regional; DMG; varies)

APL 4 (all of APL2 plus the following)

- ❖ Add Light Fortification to any one suit of Armor (Regional; DMG; varies)
- ❖ Add Seeking to any one weapon (Regional; DMG; varies)
- ❖ Lesser Meta-magic Rod of Silent Spell (Regional; DMG; 3,000 gp)
- ❖ Eyes of the Eagle (Regional; DMG; 2,500 gp)

APL 6 (all of APLs 2-4 plus the following)

- ❖ Access to buy any one light or one-handed weapon or up to 50 arrows or crossbow bolts made out of adamantite (Regional; DMG; varies)
- ❖ Add Holy to any one weapon (Regional; DMG; varies)
- ❖ Lesser Meta-magic Rod of Empower Spell (Regional; DMG; 9,000 gp)
- ❖ Upgrade any one Cloak of Resistance from +1 to +2 or from +2 to +3 (Regional; DMG; 3,000 gp or 5,000 gp)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

I TU

TU Cost

TU

Added TU Costs



TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL