Living Greyhawk

COST: 1 TU

PLAY NOTES: ❑ Leveled this adventure

Current Home Region: _____

592 CY ADVENTURE

LEVEL OF PLAY: *(circle one)*

APL 4 *max XP 600; 620 gp*

APL 6 *max XP 870; 1,092gp*

APL 8 *max XP 1,110 xp; 1,596 gp*

APL 10 *max XP 1,350 xp; 2,505 gp*

This Certificate Certifies that

_____

Played by _____

Player RPGA #

Has completed

Lonely Harbour

A Regional Adventure set in the Duchy of Urnst

TU Expenditure Notes

Other TUs Spent

TUs Remaining

Cross out any game effects this character doesn't gain.

Harpoon Market: The character has learned of a market, namely Salt Harbor, where harpoons can be purchased. This weapon is described in *Sword and Fist.* (Frequency: Regional, Value: N/A)

Amulet of Bralm's Delight: This amulet acts as a greater holy symbol of Bralm and allows any divine spellcaster who worships Bralm access to the Insect prestige domain upon receiving access to a prestige domain by a prestige class that grants one. A greater holy symbol provides a +1 to turning checks.

☛ **Insect Prestige Domain: Granted Power:** You may prepare divine spells that target animals so that they target vermin. These spells also bypass the normal immunities of vermin.
1--Animal Friendship; 2--Summon Swarm; 3--Charm Person or Animal; 4--Giant Vermin; 5--Insect Plague; 6--Fly; 7--Creeping Doom; 8--Dominate Person; 9--Animal Shapes.
(Frequency: Adventure-Unique, Value: 8000 gp)

☛ **Favor of Mayor Grey:** The above named has garnered the respect and thanks of Mayor Grey of Salt Harbor. At some future time when in Salt Harbor this may be exchanged for a room at the Slap and Tickle. (Free High Lifestyle.)

Alternately, it can be used to secure, at a later date, an audience with Lord Sott to negotiate a trade agreement. This allows, by using this favor, the above named to negotiate the purchase of Lof'rhiane Lager as detailed on the Lonely Harbor Adventure Certificate.
(Frequency: Adventure, Value: N/A)

☛ **Trade Deal with Lord Sott:** Lord Sott is interested in traveling merchants to spread the fame of his brewery. He is willing to sell up to five ten-gallon kegs of Lof'rhiane lager to each adventurer for 15 gp per keg on the condition that each keg is sold in a different city and that the adventurer tell the purchaser, probably an innkeeper or tavern owner, about Lof'rhiane. If a character has certed merchant trade rights for the Duchy of Urnst (a regional meta-gaming certificate) Lord Sott sells him or her up to ten kegs at 10 gp each. Purchasing these at anytime other than immediately following the adventure requires 1 TU for Duchy of Urnst residents and 2 TU for non-Duchy of Urnst residents, and a trade agreement as described above under the Favor of Mayor Grey. Adventurers with this trade agreement can purchase five kegs of ale, or ten with the merchant advance, each time they visit Lord Sott.

The amount a given keg may be sold for depends on the result of a Bluff or Diplomacy check (player's choice) made when attempting to sell it. Only one keg may be sold in any given location.

Check	Value
10	5 gp
15	10 gp
20	15 gp
25	20 gp
30	30 gp
35	40 gp
40+	50 gp

(Frequency: Regional, Value: N/A).

☛ **Favor of Nolann:** You have earned the gratitude of Nolann. In return Nolann has offered to teach you the skills he knows if you come spend some time with him on the Nyr Dyv.

The above named character may elect to spend this favor to take levels of Dread Pirate. If they do so, mark this certificate void, but allow them to retain it to prove their access. They must spend 3 TU's immediately and an additional 3 TU's each year until they no longer wish to gain further levels. If at any time they do not pay the TU cost then they may no longer take additional levels of Dread Pirate.
(Frequency: Adventure, Value: N/A)

Starting XP

XP Gained

XP Spent

New XP

/ *Starting gp*

/ *Gp Gained*

/ *Gp Spent*

/ *End of Adventure gp*

/ *Bought/Sold Amounts*

/ *New Starting gp*

Event _____ **Date:** _____

DM: _____

Upkeep: ❑ none; ❑ Adventurers' Standard (12 gp x TU); ❑ Rich (50 gp x TU); ❑ Luxury (100 gp x TU).

Consumbable Items:

Other Coin

scroll: spell lvl x caster lvl x 25 gp; **potion:** spell lvl x caster lvl x 50 gp; **wand charge:** spell lvl x caster lvl x 15 gp; **wonderous item:** market value. **arrow or bolt:** 5 cp normal, 7 gp masterwork, 1 gp silver, 40 gp +1, 160 gp +2, 360 gp +3, 640 gp +4, 1000 gp +5

ITEMS BOUGHT

Total

ITEMS SOLD

Total

EQUIPMENT LIST (list item and gp value)

Basic Equipment: _____

Signature Items

1. _____
2. _____
3. _____

Consumable Items

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