



This Record Certifies that

Played by

Player

RPGA #

Has Completed
URC6-S03 Family Ties
A Regional Introductory Adventure
Set in the County of Urnst



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated



Adventure Record#

596 CY
ADVENTURE

LEVEL OF
PLAY
(CIRCLE ONE)

Home Region

Event: _____ Date: _____

DM: _____
Signature RPGA #

APL 2

max 900xp; 900gp

☛ **Lady Melnie's Guest:** You have spent six months (26TUs) in the Underley's dungeon for not having obeyed her commands. You do not have to pay upkeep for these TUs. However you may NEVER receive an influence point from Lady Melnie or join the Underley network. If you belong to the Network, your membership is immediately revoked. In addition, this character cannot participate in any premiere or interactive set in the County of Urnst until the beginning of 597CY.

☛ **Death warrant:** Lady Melnie Underley has a death warrant with your name on it. In the future either steer clear of the Underley's, or do their bidding. One day she might tear it up. She might.

☛ **Violent Target:** You responded with deadly force against a band of spies. They make your name known as a dangerous criminal. You can never join the Grey Network. Whenever you face a non-lethal combat against Nyrondese agents in the County, they automatically switch to lethal damage against you.

☛ **Worked for the Blinding Light:** You spent ___TUs working for the church of Pholtus to pay for cure spells. You have done charity work among the poor. For the next 52 TUs you get a +1 circumstance bonus to social rolls when dealing with Pholtans in the County.

☛ **Gratitude of Lord Agnard Gellor:** This is an influence point with the Gellors. Cross off once used.

☛ **Gratitude of the Farvaren Merchant house:** This is an influence point. Cross off once used.

☛ **Gratitude of Lady Melnie Underley:** This is an Influence point. If you gain another influence point with a member of the Underley family, you can spend both to join the Underley Network. Cross off once used.

☛ **Best (wo)man for the job:** Check the one you have recommended to Lady Melnie for the position of Count. This may have future repercussion.

- ☐ Lord Darius Alan Dane
- ☐ Lady Rachel Duncombe
- ☐ Lord Agnard Gellor
- ☐ Duke Gellor
- ☐ Other:

☛ **Worked for Clan Mithraldeath:** You have worked for ___ TUs in Ventnor for Clan Mithraldeath. You gain a +2 circumstance bonus to all Knowledge checks dealing with the Duergar or their dark god Laduguer. This bonus also applies to any Knowledge (Architecture & Engineering) and Profession (mining) checks.

☛ **Wanted in Ventnor!** You attacked lawful representatives of Clan Mithraldeath. As such, you cannot claim free upkeep in any adventure set in the lands of the clan. Also, if you ever get caught by them, they condemn you to work for them for 4TUs before you can escape and invoke the "charity of friends" clause.

TU

Starting TU

2 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

This area is typically used to list the items found during the adventure that are now available for purchase. As an introductory scenario, this adventure does not contain any such items. However, the following items are available for purchase after any LIVING GREYHAWK event:

All items from the PH, tables 7-3, 7-5, 7-6, and 7-8 with the exception of spells

Cold iron or silver PH weapons as per the DMG, page 284

Any +1 weapon or armor of a type listed in the PHB (this includes upgrades of existing masterwork items)

Any potion from the DMG table 7-17 valued at 750 gp or under

Any scroll from the DMG tables 7-23 and 7-24 valued at 750 gp or under

Ring of protection +1

Amulet of natural armor +1

Bracers of armor +1

Cloak of resistance +1

Amulet of health +2

Cloak of Charisma +2

Gauntlets of ogre power

Gloves of Dexterity +2

Headband of intellect +2

Periapt of Wisdom +2

More detailed information can be found in the LIVING GREYHAWK Campaign Sourcebook (LGCS) in Chapter 4. You must have campaign documentation to purchase items not found on the above list. Adventure Records are the most common form of this documentation.

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

Subtotal

GP

Subtotal

GP

Subtotal

GP