

# Living Greyhawk

This Record Certifies that

Character Name \_\_\_\_\_ Classes and Levels \_\_\_\_\_

Player Name \_\_\_\_\_ RPGA # \_\_\_\_\_

has completed

## SHL8-01 – Love's Price

A Regional Adventure set in the Shield Lands



### Play Notes:

- Gained a level \_\_\_\_\_
- Retrained \_\_\_\_\_
- Lost a level \_\_\_\_\_
- Ability Drained \_\_\_\_\_
- Died \_\_\_\_\_
- Was raised/resurrected \_\_\_\_\_
- Was reincarnated \_\_\_\_\_

Adventure Record#

# 598 CY

## ADVENTURE

### LEVEL OF PLAY (CIRCLE ONE)

**APL 6**

max 900 xp; 900 gp

**APL 8**

max 1,125 xp; 1,300 gp

**APL 10**

max 1,350 xp; 2,300 gp

**APL 12**

max 1,575 xp; 3,300 gp

**APL 14**

max 1,800 xp; 6,600 gp

**APL 16**

max 2,025 xp; 9,900 gp

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_

Signature \_\_\_\_\_

RPGA # \_\_\_\_\_

Home Region \_\_\_\_\_

☛ **Favor of Lord Bladehone:** You have performed a valuable service for Clan Bladehone. By recovering the Anvil of Souls, you have greatly increased the chances of victory at Law's Forge and have been named heroes of the Dwarven people of the Shield Lands. Lord Bladehone offers to adopt you into his clan; non-dwarves are considered honorary dwarves.

Lord Bladehone also makes available enough adamantite to craft one suit of armor and one weapon at normal costs. He also grants Adventure access to an *axe of ancestral virtue* (MIC) or a *shield of the resolute* (MIC).

☛ **Favor of Lord Freud Lavan:** You have earned the grudging respect of Lord Freud Lavan. He suggests you take advantage of it while it lasts.

He offers to teach you the following divine spells: *mass conviction*, *mass shield of faith*, *spark of life*, and *undead bane weapon* (all SpC). These spells are now Open for you.

☛ **Hammer and Anvil:** Contact with the Anvil of Souls has imbued your *dwarven thrower* with additional powers. If you have the +1 *dwarven thrower* from SHL5-08, it now functions as a *dwarven thrower* (DMG), but returns immediately to your hand. This allows you to throw the hammer multiple times in a round. You must tithe 10% of your income every adventure or your hammer will lose its power and you will be exiled from Clan Bladehone.

☛ **Gratitude of the Council of Inquisition (CoI):** For helping secure knowledge that may lead to the defeat of Zhayne, the council makes available some items and enhancements (all DMG). Select 2 of the following options to make Regional access (CoI members make 4 selections).

Items: *incense of meditation*, *lesser strand of prayer beads*, *rod of enemy detection*, *scroll of dimensional lock*, *scroll of regenerate* (2,275 gp), *scroll of spell immunity* (greater), *strand of prayer beads*.

Weapon Enhancements: *Axiomatic*, *Bane* (Chaotic Outsider or Aberration), *Merciful*.

### ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

#### APLs 6-10:

- ❖ *Bag of holding* (type II) (Adventure; DMG)
- ❖ *Bracers of lightning* (Adventure; MIC)
- ❖ *Eyes of the eagle* (Adventure; DMG)
- ❖ *Scarab, golembane* (Adventure; DMG)

#### APLs 12-16 (all of APL 6-10 plus the following):

- ❖ +1 *mithral chain mail* (Adventure; DMG)
- ❖ *Belt of dwarvenkind* (Adventure; DMG)
- ❖ *Bracers of archery, greater* (Adventure; DMG)
- ❖ *Quaal's feather token* (swan boat) (Adventure; DMG)

TU

Starting TU

1 or 2 TU

TU Cost

- TU

Added TU Costs

TU

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

### Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost \_\_\_\_\_

Other Coin Spent \_\_\_\_\_

**Total Coin Spent** \_\_\_\_\_

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

### Items Sold


**Total Value of Sold Items** \_\_\_\_\_

Add ½ this value to your GP value

### Items Bought


**Total Cost of Bought Items** \_\_\_\_\_

Subtract this value from your GP value