

Living Greyhawk

This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

has completed

PER8-04 – Signed in Blood and Sap

A Regional adventure set in **Perrenland**



Play Notes:

- Gained a level _____
- Retrained _____
- Lost a level _____
- Ability Drained _____
- Died _____
- Was raised/resurrected _____
- Was reincarnated _____



Adventure Record#

598 CY
ADVENTURE

Home Region _____

LEVEL OF PLAY (CIRCLE ONE)

APL 2

max 450 xp; 450 gp

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____

♥ **Redcap's Tooth:** You have defeated the Redcap murderer and recovered his tooth. Wearing this tooth gives you a +2 Circumstance bonus on Charisma-based skill checks when dealing with fey, and a +4 Circumstance bonus on Charisma-based skill checks when dealing with redcaps.

↗ **Heartbeat of the Land:** You tipped over the cauldron containing the brew of fey and fiend blood and heard the heart of the land beat with distress. Before each adventure, you dream of the land's heartbeat labouring with pain, and must make a DC 10 Will save. Failure means you wake up exhausted, as if you had no sleep at all. This condition can be removed normally. The dreams continue for 1 year from the date on this AR.

↗ **Deal with a Demon:** You have made a deal with Angelika, a fiend dedicated to the corruption of mortals, and have received her favour. You desire receiving her favour again, and fear the consequences this may have for your soul.

♥ **Remains of Valeska's Spellbook:** You have gained access to the remains of Valeska Nachtrijnsen's spellbook. The following spells are legible: 0 – acid splash, arcane mark, detect magic, detect poison, ray of frost, read magic, resistance, touch of fatigue; 1st – alarm, chill touch, feather fall, jump, magic missile, unseen servant, ventriloquism; 2nd – fox's cunning, Tasha's hideous laughter.

↗ **Consort of the Corrupt:** You became the consort of the corrupted dryad, the last of the nine sisters, either willingly or through her *charm person* ability. You spend two TUs while she extracts your pain and you begin your next adventure with three points of Constitution damage due to her care. You radiate a faint evil aura for the next three adventures.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2:

- ❖ Redcap's tooth (Adventure; see above; 1,000 gp)
- ❖ Remains of Valeska's spellbook (Adventure; see above; 2,000 gp)
- ❖ Healing belt (Adventure; MIC)

APL 4 (all of APL 2 plus the following):

- ❖ Empowered spellshard, produce flame (Adventure; MIC; 1,500 gp)
- ❖ Everlasting rations (Adventure; MIC)

APL 6 (all of APLs 2-4 plus the following):

- ❖ Metamagic rod of silent, lesser (Adventure; DMG)

APL 8 (all of APLs 2-6 plus the following):

- ❖ Collar of healing (Adventure; MIC)
- ❖ Goodberry bracelet (Adventure; MIC)

TU

Starting TU

1 or 2 TU

TU Cost

- TU

Added TU Costs

TU

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

Items Sold

Total Value of Sold Items

Add ½ this value to your GP value

Items Bought

Total Cost of Bought Items

Subtract this value from your GP value