



This Record Certifies that

Character Name _____

Classes and Levels _____

Player Name _____

RPGA # _____

has completed

PER7-03 – Discord's Harmony

A Regional adventure set in **Perrenland**



Play Notes:

- ☐ Gained a level _____
- ☐ Retrained _____
- ☐ Lost a level _____
- ☐ Ability Drained _____
- ☐ Died _____
- ☐ Was raised/resurrected _____
- ☐ Was reincarnated _____

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____



Adventure Record#

597 CY
ADVENTURE

LEVEL OF PLAY
(CIRCLE ONE)

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

➤ **Marked by HUS:** You have been saved from death by the Reaper and have been branded on the inside forearm of your left arm with Ur-Flannae runes spelling **HUS**. The runes do not have any visible effect, but radiate faint abjuration magic. The runes cannot be removed by any means short of a wish or miracle.

➤ **Favour of the Heretics:** The heretics use their contacts to arrange for you to purchase one non-Closed item from table 7-27 in the DMG. This item is available for purchase 3 adventures after placing the order.

AR Ordered: _____ Item: _____

➤ **Favour of the Traditionalists:** In return for your loyalty to the traditionalists of the Old Kerk, you gain Regional access to a scroll of any spell with the *healing* descriptor that is Open for your PC.

All future NPC spellcasting costs from the Old Kerk are halved (not including material or experience costs).

Members of the Old Kerk gain access to the Church Inquisitor prestige class.

➤ **Answer to Meneliant's Question:** You have declared yourself either a Heretic or a Traditionalist in the presence of a solar; mark your choice below. This may be relevant in future Perrenland adventures.

- ☐ **Heretic**
- ☐ **Traditionalist**

➤ **Geas of Indecision:** You are under the affects of a *geas* cast at 20th level (see PH 234; Fortitude save DC23). At the start of any day of an adventure that is not a part of the 'A Nation Mocked' plot arc, you suffer the effects of disobeying the *geas*. At any time, you can remove this *geas* by calling out Meneliant's name and declaring yourself a Heretic or a Traditionalist. If you do so, mark your choice above.

➤ **Well of Sorrows:** This character visited the Well of Sorrows and gained the following effects:

Curse Removed _____ AR # _____

Boonbane revealed as a +1 _____

Gained Sorrow # _____

(Sorrow only has effect in Perrenland regional adventures)

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 4:

- ❖ Ghost blight (Adventure; CV)
- ❖ Weapon capsule retainer (Adventure; CV)
- ❖ Medal of gallantry (Adventure CV)
- ❖ Stone of alarm (Adventure; DMG)
- ❖ Rod of sure striking (Adventure; DMG2)
- ❖ Scroll of restoration (Adventure; DMG)
- ❖ Blessed bandage (Adventure; HoB)
- ❖ Healing salve (Adventure; HoB)
- ❖ Hat of disguise (Adventure; DMG)
- ❖ Elixir of hiding (Adventure; DMG)
- ❖ Elixir of sneaking (Adventure; DMG)

APL 6 (all of APL 4 plus the following):

- ❖ Quaal's feather token [whip] (Adventure, DMG)

APLs 8 to 12 (all of APLs 4-6 plus the following):

- ❖ Dust of disappearance (Adventure; DMG)

TU

Starting TU

1 or 2 TU

TU Cost

- TU

Added TU Costs

TU

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

Items Sold

Total Value of Sold Items

Add ½ this value to your GP value

Items Bought

Total Cost of Bought Items

Subtract this value from your GP value