

Battle map set up

(+1 free graph paper, just put it in A4 clear envelope and you have a re-usable battle map! © Joe Ireland 2005)

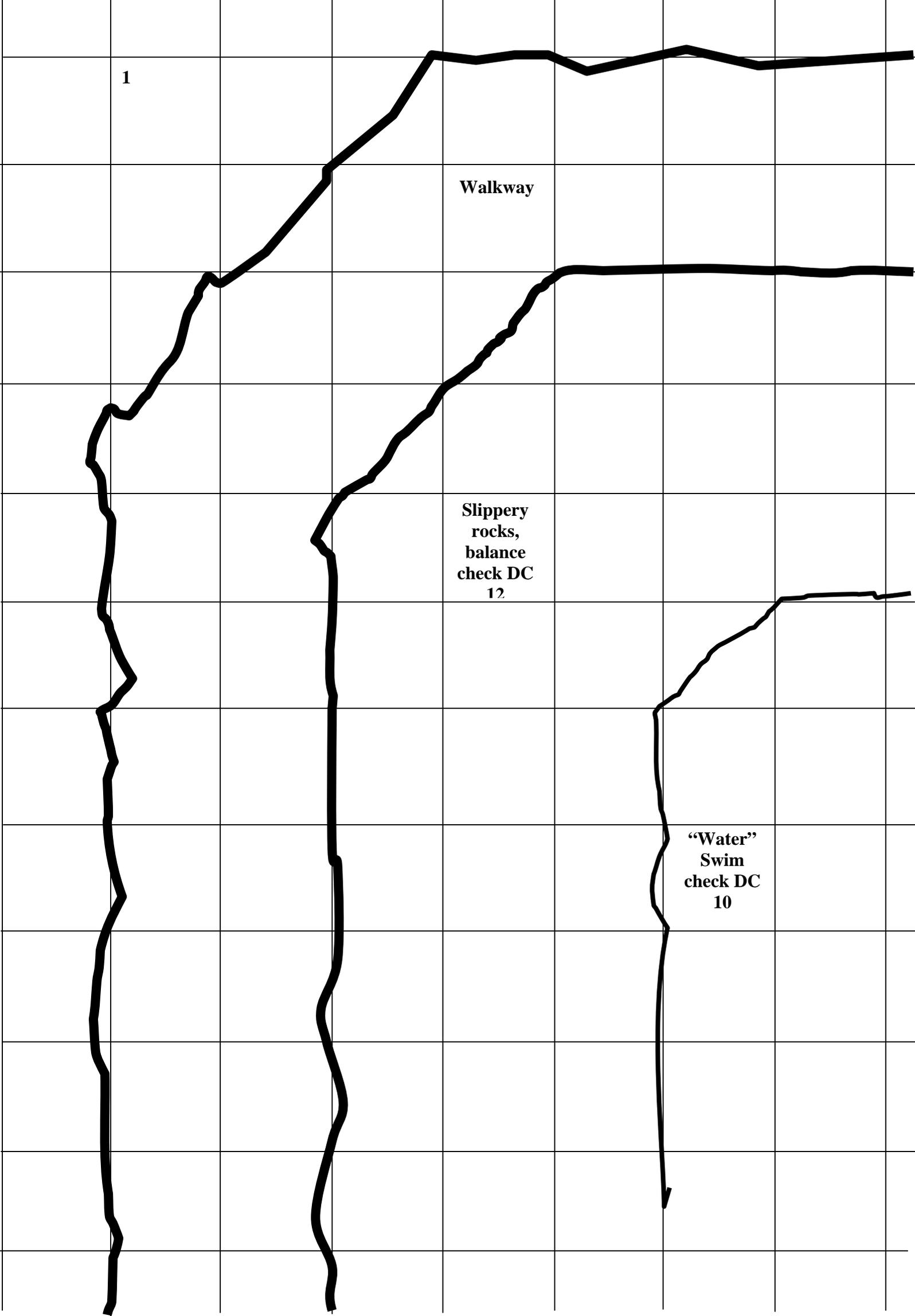
1	2	3
4	5	6
7	8	9

1

Walkway

Slippery
rocks,
balance
check DC
12

“Water”
Swim
check DC
10

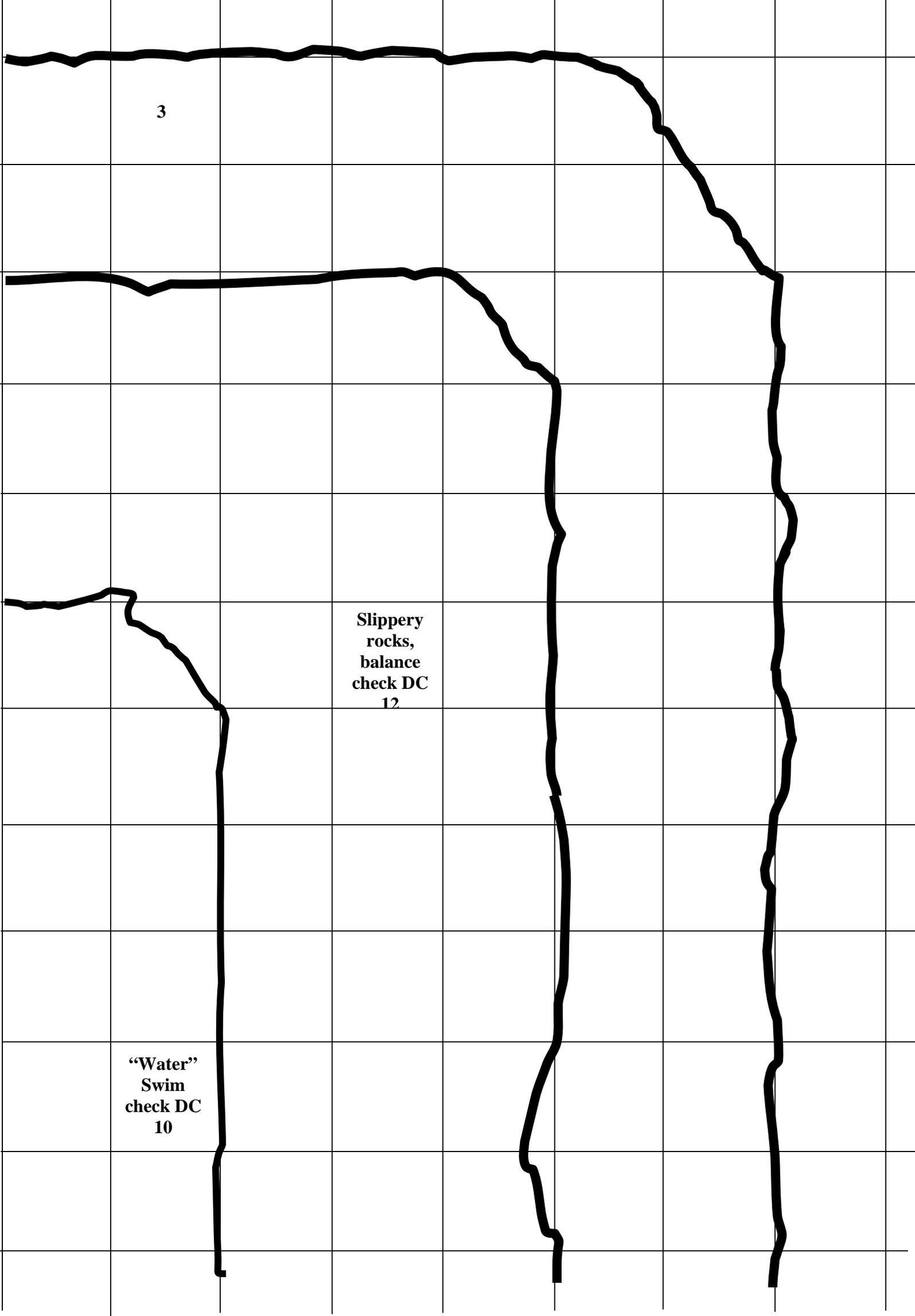


River Door: Open DC 5, hardness 12, 60 hp, break DC 24

2

**Slippery
rocks,
balance
check DC
12**

**“Water”
Swim
check DC
10**



3

Slippery
rocks,
balance
check DC
12

“Water”
Swim
check DC
10

4

Normal
pathway

Exit / Entry

Slippery
rocks,
balance
check DC
12.

“Water”
Swim
check DC
10

5

**“Water”
Swim
check DC
10**

**Pillar
Climb DC 14**



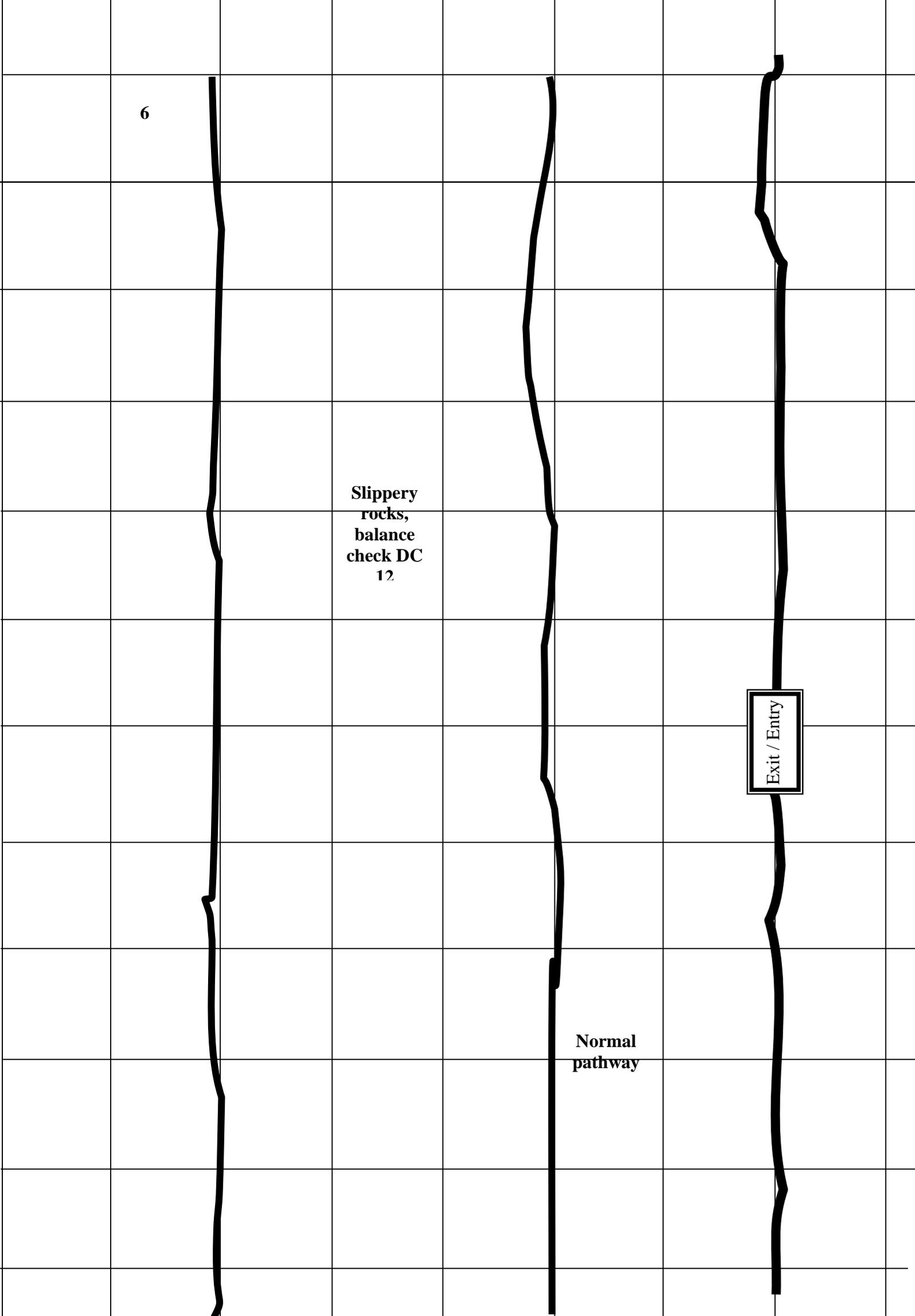
**“Water”
Swim
check DC
10**

6

Slippery
rocks,
balance
check DC
12

Exit / Entry

Normal
pathway



8

**“Water”
Swim
check DC
10**

**Slippery
rocks,
balance
check DC
12**

**Old,
deserted
boat**

Exit / Entry

9

**“Water”
Swim
check DC
10**

**Slippery
rocks,
balance
check DC
12**

