

# Living Greyhawk



This Record Certifies that

by \_\_\_\_\_  
Player \_\_\_\_\_ RPGA #

Has Completed  
**Ghosts at the Waterside**  
 A Regional Adventure  
 Set in Perrenland

Event: \_\_\_\_\_ Date: \_\_\_\_\_  
 DM: \_\_\_\_\_  
Signature \_\_\_\_\_ RPGA #

**Play Notes:**

- Gained a level
- Lost a level
- Ability Drained
- Died
- Was raised/res'd
- Was reincarnated

*Adventure Record#*

**592 CY**  
**ADVENTURE**  
**LEVEL OF**  
**PLAY**  
*(CIRCLE ONE)*

**APL 2**

*max 300xp; 269gp*

**APL 4**

*max 600xp; 418gp*

**APL 6**

*max 900xp; 423gp*

**APL 8**

*max 1,200xp; 443gp*

TU

*Starting TU*

**1 or 2 TU**

*TU Cost*

- TU

*Added TU Costs*

*TU REMAINING*

XP

*Starting XP*

- XP

*XP lost or spent*

XP

*Subtotal*

+ XP

*XP Gained*

XP

*FINAL XP TOTAL*

**ITEMS FOUND DURING THE ADVENTURE**

*Cross off all items NOT found*

NONE

**Lifestyle**

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

*Lifestyle Cost*

*Other Coin Spent*

**Total Coin Spent**

GP

*Starting GP*

- GP

*GP Spent*

GP

*Subtotal*

+ GP

*GP Gained*

GP

*Subtotal*

+ GP

*GP Gained*

GP

*Subtotal*

- GP

*GP Spent*

GP

*FINAL GP TOTAL*

**Items Sold**


**Total Value of Sold Items**

Add ½ this value to your gp value

**Items Bought**


**Total Cost of Bought Items**

Subtract this value from your gp value