

# Living Greyhawk

This Record Certifies that

Character Name \_\_\_\_\_ Classes and Levels \_\_\_\_\_

Player Name \_\_\_\_\_ RPGA # \_\_\_\_\_

has completed

## IUZ7-07 – Any Means

A Metaregional adventure set in Iuz's Border States



### Play Notes:

- Gained a level \_\_\_\_\_
- Retrained \_\_\_\_\_
- Lost a level \_\_\_\_\_
- Ability Drained \_\_\_\_\_
- Died \_\_\_\_\_
- Was raised/resurrected \_\_\_\_\_
- Was reincarnated \_\_\_\_\_



Adventure Record#

**597 CY**  
**ADVENTURE**

LEVEL OF PLAY  
(CIRCLE ONE)

**APL 8**

max 1,125 xp; 1,300 gp

**APL 10**

max 1,350 xp; 2,300 gp

**APL 12**

max 1,575 xp; 3,300 gp

**APL 14**

max 1,800 xp; 6,600 gp

Home Region \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_

Signature \_\_\_\_\_

RPGA # \_\_\_\_\_

☛ **Fortune's Rising:** You gain three (3) affiliation points with the Drinkers of the Cup of Midnight.

☛ **The Shade's Thanks:** You may reuse any ONE already used favor from the Drinkers.

☛ **Scaled:** A dragon's scale the size of your hand appears on your body, the location determined by you. The dragon scale can be removed, but reappears in 24 hours. If you already are associated with a dragon (e.g., dragon disciple), you automatically receive that color; otherwise, roll 1d10 to determine type. Circle the color:

1=black, 2=blue, 3=green, 4=red, 5=white,  
6=brass, 7=bronze, 8=copper, 9=gold, 10=silver.

☛ **Eyes Opened:** You gain Open access to these spells: *enrage animal* (SC), *heart of air* (CM), *heart of earth* (CM), *shadow spray* (SC), and *splinterbolt* (SC).

☛ **Fragments of the Draco Mystere:** You have studied the fragments of the Draco Mystere. You gain ONE of the following benefits:

- \_\_\_\_\_ +5 Inherent bonus on Knowledge (arcana) checks regarding dragons.
- \_\_\_\_\_ Darkvision 15'. If you already have darkvision, its range is extended by 15'.
- \_\_\_\_\_ Immunity to magical sleep
- \_\_\_\_\_ +5 bonus on saves against magical paralysis.

Additionally, you may choose ONE of the following alternative class features (all from DrM): Aspect of the Dragon, Breathstealer, Draconic Fist, Dragonscale Husk, Drakken Familiar, Drakkensteed Mount, Favored of Bahamut, Inspire Awe, Phynxkin Companion, Rebuke Dragons, Shamanic Invocation, or Uncanny Bravery.

Write your choice here: \_\_\_\_\_

TU

Starting TU

1 or 2 TU

TU Cost

- TU

Added TU Costs

TU

TU REMAINING

### ITEMS FOUND DURING THE ADVENTURE

Cross off all items *NOT* found

#### APL 8:

- ❖ Everlasting rations (Adventure; MIC)
- ❖ Healing belt (Adventure; MIC; limit 1)
- ❖ Shadowy diadem (Adventure; DrM)
- ❖ Skill shard, greater (knowledge [arcana]) (Adventure; MIC; limit 1)
- ❖ Skill shard, normal (knowledge [arcana]) (Adventure; MIC; limit 3)
- ❖ Skill shard, greater (spellcraft) (Adventure; MIC; limit 1)
- ❖ Skill shard, normal (spellcraft) (Adventure; MIC; limit 3)
- ❖ Summoner's totem (Adventure; MIC)
- ❖ Tome of worldly memory (Adventure; MIC; limit 1)
- ❖ Tunic of steady spellcasting (Adventure; MIC)

#### APL 10 (all of APL 8 plus the following):

- ❖ Boots of the winterlands (Adventure; DMG)

#### APL 12 (all of APLs 8-10 plus the following):

- ❖ Ring of the beast (Adventure; CC)

#### APL 14 (all of APLs 8-12 plus the following):

- ❖ Eyes of the eagle (Adventure; DMG)
- ❖ Circlet of rapid casting (Adventure; MIC; limit 1)

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

### Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

### Items Sold

Total Value of Sold Items

Add ½ this value to your GP value

### Items Bought

Total Cost of Bought Items

Subtract this value from your GP value