



This Record Certifies that

Played

by

Player

RPGA #

Has Completed

Blue Scales, Red Secrets

A Metaregional Adventure Set in The Empire of Iuz

Play Notes:

- Gained a level
Lost a level
Ability Drained
Died
Was raised/res'd
Was reincarnated

Adventure Record#

596 CY ADVENTURE LEVEL OF PLAY (CIRCLE ONE)

Home Region

Event: Date:

DM: Signature RPGA #

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

APL 10

max 1,350xp; 2,300gp

APL 12

max 1,575xp; 3,300gp

Companion of the Rift: If you immediately spend 4 TUs, you may develop a relationship with a displacer beast cub...

The male has the following ability scores:

Str 22, Dex 16, Con 20, Int 4, Wis 14, Cha 6.

The female has the following ability scores:

Str 20, Dex 18, Con 18, Int 4, Wis 16, Cha 6.

Consort of Morginstaler: Your PC went with Morginstaler on a moonlit tour of the Rift. For the next 12 TUs, your PC gains Fire Resistance 10, a +1 enhancement bonus to natural armor...

Gratitude of Menfri Rauveen: Menfri has agreed to craft the following magic items for you at the standard prices: amulet of proof against detection and location, Boccob's blessed book, cloak of displacement...

In addition, you may spend 1 TU later to locate Menfri and purchase any of the above items, or items marked with a * below, copy spells from his spellbook...

Strange Blue Dragon Scale: Against a dragon's frightful presence, the bearer of this scale and all allies within 30' are treated as having +4 HD and gain a +4 to their Will save.

Faint abjuration; CL 3rd; Craft Wondrous Item, Dragon Hunter Bravery; Price: 3,000 gp; Weight 1 lb.

Kobold Lair Knowledge: You have learned where an entrance to a kobold lair lies buried by rubble in the Rift Canyon.

TU Starting TU

I TU TU Cost

- TU Added TU Costs

TU REMAINING

XP Starting XP

- XP XP lost or spent

XP Subtotal

+ XP XP Gained

XP FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 6

- Amulet of health +4 (Adventure, DMG)*
Arcane scroll of break enchantment (Adventure, CL 14, DMG)*
Arcane scroll of greater dispel magic (Adventure, CL 14, DMG)*
Arcane scroll of ethereal jaunt (Adventure, CL 13, DMG)*
Clear spindle ioun stone (Adventure, DMG)*
Figurine of wondrous power (bronze griffon) (Adventure, DMG)*
Goggles of night (Adventure, DMG)*
Heward's handy haversack (Adventure, DMG)*
Vest of resistance +3 (Adventure, Complete Arcane)*
Strange blue dragon scale (Adventure, see above)
Wand of bull's strength (Adventure, DMG)

APL 8 (all of APL 6 plus the following)

- Chime of opening (Adventure, DMG)

APL 10 (all of APLs 6-8 plus the following)

- Staff of charming (Adventure, DMG)

APL 12 (all of APLs 6-10 plus the following)

- +3 heavy steel shield (Adventure, DMG)

Lifestyle

- None
Standard (12 gp x TU)
Rich (50 gp x TU)
Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

GP Starting GP

- GP GP Spent

GP Subtotal

+ GP GP Gained

GP Subtotal

+ GP GP Gained

GP Subtotal

- GP GP Spent

GP Subtotal

GP FINAL GP TOTAL