



This Record Certifies that

Played

by _____
Player RPGA #

Has Completed

The Root of the Problem (Extended)
A Regional Adventure
Set in Highfolk

Event: _____ Date: _____

DM: _____
Signature RPGA #

Play Notes:

- Gained a level
- Lost a level
- Ability Drained
- Died
- Was raised/res'd
- Was reincarnated

Adventure Record#

596 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 225xp; 0gp

APL 4

max 285xp; 0gp

APL 6

max 330xp; 167gp

APL 8

max 445xp; 500gp

Memento Magica: A *memento magica* is a great aid to spontaneous spellcasters such as sorcerers, bards, and favored souls, much as a pearl of power is to casters who prepare spells. Once per day on command, a *memento magica* enables its possessor to regain any one spell slot that she had previously used that day. The spell slot is available just as if a spell had not been cast. A *memento magica* can only recall a spell slot of the level it was created to hold.

Strong transmutation; CL 17th; Craft Wondrous Item, creator must be able to spontaneously cast spells of the spell level to be recalled; Price 1,500 gp (1st), 6,000 gp (2nd); Weight -. *Races of the Dragon*, page 124.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 6

❖ *Memento magica (1st level)* (Adventure, see above)

APL 8 (all of APL 6 plus the following)

❖ *Memento magica (2nd level)* (Adventure, see above)

TU

Starting TU

I TU

TU Cost

- TU

Added TU Costs

TU REMAINING

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value