

Living Greyhawk

This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

has completed

FUR8-04 – Blood on the Trail

A Regional adventure set in Furyondy



Play Notes:

- Gained a level _____
- Retrained _____
- Lost a level _____
- Ability Drained _____
- Died _____
- Was raised/resurrected _____
- Was reincarnated _____

Adventure Record#

598 CY

ADVENTURE

Home Region _____

LEVEL OF PLAY (CIRCLE ONE)

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

APL 14

max 1,800 xp; 6,600 gp

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____

• Influence Point with the Old Faith in Furyondy

• **Favor of the Church of Mayaheine:** The Church of Mayaheine places a *contingent resurgence* (CL 1) on you using Craft Contingent Spell. The spell automatically triggers the next time you fail a saving throw against a spell that can be negated by *resurgence*. If you are a member of the Church, you are granted two such *contingent resurgences*. Until expended, you have an Influence Point with the Church in Furyondy.

• **Favor of the Green Jerkins:** The Green Jerkins place a *green flash* enchantment on your footwear. As a standard action, you may gain the benefit of the *snow shoes* spell (SpC, CL 3). This enchantment only works once. Until expended, you have an Influence Point with the Green Jerkin Rangers.

• **Favor of Sir Lanistor:** Sir Lanistor agrees to allow you access to the War College library once, while in the Fairwin Province. If given time to consult the library, you gain a +5 Competence bonus for the duration of that adventure on any of the following Knowledge checks: geography, nobility and royalty, history and local [Iuz]. Until expended, you have an Influence Point with Sir Lanistor.

• **Rhenee Friend:** You gain Adventure access to: *crystal mask of insight* (MIC 91), *fiery tunic* (MIC 99), *eternal wand of sting ray* (MIC 159 & SpC; CL 3; 4,420 gp), *sacred scabbard* (MIC 183), *pink rhomboid ioun stone*, *minor cloak of displacement*, and *plate armor of the deep*. PCs with the Favor of Geemondi or Gratitude of Reetha may make one of these items available for Regional access, which expends the favor/gratitude.

↗ **Wanted!** List any applicable crimes, chance of capture, and punishment in the Play Notes section of this AR.

TU

Starting TU

1 or 2 TU

TU Cost

- TU

Added TU Costs

TU

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items *NOT* found

APL 6:

- ❖ Elixir of hiding (Adventure; DMG)
- ❖ Mithral breastplate (Adventure; DMG; 4200 gp)
- ❖ Wand of detect undead (Adventure; CL 1; DMG; 750 gp)

APL 8 (all of APL 6 plus the following):

- ❖ Pearl of power, 1st-level spell (Adventure; DMG)

APL 10 (all of APLs 6-8 plus the following):

- ❖ Necklace of fireballs – type 1 (Adventure; DMG)
- ❖ Elemental gem – earth (Adventure; DMG)
- ❖ Javelin of lightning (Adventure; DMG)
- ❖ Ring of counterspells (Adventure; DMG)
- ❖ Gloves of arrow snaring (Adventure; DMG)

APL 12 (all of APLs 6-10 plus the following):

- ❖ Armbands of might (Adventure; CAD)
- ❖ Dusty rose prism ioun stone (Adventure; DMG)
- ❖ Circlet of persuasion (Adventure; DMG)
- ❖ Brooch of shielding (Adventure; DMG)

APL 14 (all of APLs 6-12 plus the following):

- ❖ Harrow rod (Adventure; MIC; limit 1)

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

Items Sold

Total Value of Sold Items

Add ½ this value to your GP value

Items Bought

Total Cost of Bought Items

Subtract this value from your GP value