

Living Greyhawk

This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

has completed

FUR7-09 – Deep Ambitions

A Regional adventure set in Furryondy



Play Notes:

- Gained a level _____
- Retrained _____
- Lost a level _____
- Ability Drained _____
- Died _____
- Was raised/resurrected _____
- Was reincarnated _____



Adventure Record#

597 CY
ADVENTURE

LEVEL OF PLAY (CIRCLE ONE)

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

APL 14

max 1,800 xp; 6,600 gp

APL 16

max 2,025 xp; 9,900 gp

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____

☛ **Hero of Furryondy:** This PC has done a great service for Furryondy. They may choose from one of the following favors:

- ❖ Regional access to one of the following weapon enhancements from *Magic Item Compendium*: *banishing*, *blindsighted*, *disarming*, *energy aura*, *parrying*, or *transmuting*. Members of Furryondy metaorgs gain two choices.
- ❖ Regional access to the following spells from *Complete Champion*: *aligned aura*, *darts of life*, *light of purity*, *sacred item*. Members of Furryondy metaorgs gain two choices.
- ❖ Regional access to learn or scribe one of the following spells from *Complete Mage*: *Melf's slumber arrows*, *incendiary surge*, *heart of earth*, *channeled sonic blast*. Members of Furryondy metaorgs gain two choices.
- ❖ Regional access to one of the items marked with an * on the Item Access list below. Members of Furryondy metaorgs gain two choices.

☛ **Deal with Verrond:** The wizard Karzalin was good to his word, as he provides this character with the item they craved. This character receives adventure access to one of the following items from the *Magic Item Compendium*: *greater iron ward diamond*, *manticore greatsword*, *monacle of perusal*, *ring of mystic fire*.

☛ **Hand of Xan Ye:** There are precious few who maintain the sacred quest to free Zuoken, and the goddess Xan Ye is displeased that you slew one. Any time this character rolls a natural 1 on an initiative check, they are stunned for one round. This curse may be lifted only by means of a *wish* or *miracle*.

☛ **Marked by Thrommel:** This character has hampered the plans of the erstwhile crown prince of Furryondy. This will doubtless have effects later.

☛ **Wanted in Furryondy:** Treason. Base chance of capture 50%, cumulative chance of capture 10%. Punishment: Write down the names and RPGA numbers of all players and DM and send them to the Furryondy Triad. This PC is executed and considered unrecoverable.

TU

Starting TU

1 or 2 TU

TU Cost

- TU

Added TU Costs

TU

TU REMAINING

ITEMS FOUND DURING THE ADVENTURE

Cross off all items *NOT* found

APL 10-16:

- ❖ *dust of disappearance* (Adventure; DMG)
- ❖ *wand of cure serious wounds (10 charges)* (Adventure; DMG; 1125 gp)
- ❖ *shirt of angels* (Adventure; MIC)
- ❖ **canaith mandolin* (see above; MIC)
- ❖ **memento magica, 2nd level* (see above; MIC)
- ❖ **rod of sure striking* (see above; MIC; limit 1)
- ❖ **rod of transposition* (see above; MIC; limit 1)
- ❖ **wilding clasp* (see above; MIC)

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Items Sold

Total Value of Sold Items

Add ½ this value to your GP value

Items Bought

Total Cost of Bought Items

Subtract this value from your GP value