

Living Greyhawk

This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

has completed

FUR7-06 – Where Angels Fear to Tread

A Regional adventure set in **Furyondy**



Play Notes:

- Gained a level _____
- Retrained _____
- Lost a level _____
- Ability Drained _____
- Died _____
- Was raised/resurrected _____
- Was reincarnated _____

Adventure Record#

597 CY

ADVENTURE

LEVEL OF PLAY
(CIRCLE ONE)

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____

☛ **Favour of Lady Sharnalem:** This favour may be expended as an influence point with the Nobility of Furyondy, as an influence point with the Furyondy Order of the Hart, or to gain a +10 circumstance bonus on a single Charisma-based skill check when dealing with fey. Cross off this favour when used. Additionally, you receive Adventure access to the following items:

APLs 4-10 – boots of elvenkind, cloak of elvenkind

APLs 6-10 – circlet of persuasion, horseshoes of a zephyr

APLs 8-10 – gauntlets of rust

APL 10 – periapt of wound closure

If you are a member of the Furyondy Order of the Hart, until this point is expended, you gain Regional access to *horseshoes of speed* and *stone horse (drestrier)*.

☛ **Greater Favour of Sharnalem:** For exemplary service, the Lady Sharnalem considers the PC to have performed a great service for her, allowing the PC to meet the special requirement of the Swanmay prestige class from the *Book of Exalted Deeds*. The PC does not gain access to this class or its prerequisite feats, but may petition for a special mission in the service of Lady Sharnalem to gain that access.

☛ **Influence Point with the Green Jerkins:** In addition to the normal uses of influence, you may expend this influence point to gain a +10 circumstance bonus on one Survival check. If you are a member of the Green Jerkins, until this point is expended, you gain Regional access to both *lens of detection* and *necklace of adaptation*.

☛ **Torment Me No More!** You are no longer afflicted with the Curse of Iniquity from FUR5-08 *Be Still My Beating Heart*.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 4:

❖ Redcap's tooth (Adventure; CL 6th; MM III)

❖ +1 gal-ralan (Adventure; CL 5th; Fiend Folio 151)

❖ Night extract (Adventure; CL 1st; Fiend Folio 151)

APL 10 (all of APLs 4-8 plus the following):

❖ +2 gal-ralan (Adventure; CL 6th; Fiend Folio 151)

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your GP value

Items Bought

Total Cost of Bought Items _____

Subtract this value from your GP value

TU

Starting TU

1 or 2 TU

TU Cost

- TU

Added TU Costs

TU

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL