Living Greyhawk

This Record Certifies that

_____

Played

by_____

Player *RPGA #*

Has Completed

Darkest Night

A Regional Adventure

Set in Furyondy

Play Notes:

- ❑ *Gained a level*
- ❑ *Lost a level*
- ❑ *Ability Drained*
- ❑ _____
- ❑ *Died*
- ❑ *Was raised/res'd*
- ❑ *Was reincarnated*

_____

_____

*Home Region*_____

Event: _____ Date: _____

DM:_____

Signature *RPGA #*

Adventure Record#

596 CY

ADVENTURE

LEVEL OF PLAY

(CIRCLE ONE)

APL 2

max 450xp; 400gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

☛ **Ire of the Knights of Furyondy:** The Knights of Furyondy have made their displeasure of you well-known. Your cost of living is doubled for the next ten Furyondy Regional adventures and you must spend one additional TU on these adventures, as people who know of your failure interfere with your travel. Further, during those adventures, you suffer a –4 circumstance penalty on all Charisma based checks when interacting with the Furyondy nobility, government officials and/or good-aligned organizations. This favor voids one previous Favor of the Knights, if the PC has one.

☛ **Protector of the Standard:** Only a human PC of Lawful Good alignment with access to the Battle Standard may become a Protector of the Standard. Upon acquiring the Battle Standard of Ferrond and the Heroic Destiny feat, you may petition the King for recognition (contact Furyondy Triad) to the ancient order of Protector of the Standard, as long as your home region is Furyondy. This title does not grant access to the Heroic Destiny feat. Once recognized, you are named a Protector of the (Battle) Standard and are considered a minor noble of Furyondy. As such, you gain the right to use Sir (or Lady) in front of your name.

☛ **Curse of Yondalla:** For a period of one year from the date on this AR, you do not receive the benefit of any divine spells originating from the halfling pantheon (any halfling deity). Additionally, you suffer from the stigma of having consumed halfling flesh and receive a –4 circumstance penalty on all Charisma based checks when interacting with halflings. This curse may only be removed with an *atonement* spell (13th level) from a divine caster of a halfling deity.

☛ **Favor of Lady Hargrace:** Lady Hargrace has used her influence to grant you access to upgrade any single +1 weapon or armor to a +2. You are still responsible for the normal cost of the upgrade and this favor is usable only once. Mark off this favor after use.

☛ **Favor of the Knights of Furyondy:** The Knights of Furyondy have spread the tale of your bravery throughout the Kingdom. You receive free Luxury lifestyle for the next three Furyondy regional adventures.

Battle Standard of Ferrond: This is a unique item; only one PC per table may gain access to this and at any time, only one PC at a table may carry the Battle Standard of Ferrond [effectively a *standard of heroism* (Regional; CW; 40,000 gp)].

TU

Starting TU

1 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

*Cross off all items **NOT** found*

APL 2

- ❖ *Belt of one mighty blow* (Adventure, Miniatures Handbook)
- ❖ *Golembane scarab* (Adventure, DMG)

APL 4 (all of APL 2 plus the following)

- ❖ *Lesser metamagic rod of extend* (Adventure, DMG)

APL 6 (all of APLs 2-4 plus the following)

- ❖ *Rod of sure striking* (Adventure, DMG II)

APL 8 (all of APLs 2-6 plus the following)

- ❖ *Wand of inflict light wounds* (Adventure, DMG)

Lifestyle

- ❑ *None*
- ❑ *Standard (12 gp x TU)*
- ❑ *Rich (50 gp x TU)*
- ❑ *Luxury (100 gp x TU)*

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

_____ _____

_____ _____

_____ _____

_____ _____

_____ _____

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

_____ _____

_____ _____

_____ _____

_____ _____

_____ _____

Total Cost of Bought Item

Subtract this value from your gp value

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL