



This Record Certifies that

by \_\_\_\_\_  
Player \_\_\_\_\_ RPGA # \_\_\_\_\_

Has Completed  
*Crop Circles*  
A Regional Adventure  
Set in Furyondy



### Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

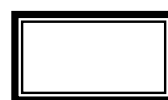
Home Region \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_

Signature \_\_\_\_\_

RPGA # \_\_\_\_\_



Adventure Record#

596 CY  
ADVENTURE  
LEVEL OF  
PLAY  
(CIRCLE ONE)

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

APL 10

max 1,350xp; 2,300gp

✦ **Favor of The Green Jerkins:** For aiding one of their Scouts, the Green Jerkins pledge to assist you in further travels throughout the land of Furyondy. For the duration of one (1) future Furyondy regional adventure, this PC may call for the assistance of a Green Jerkin Scout to aid with tracking. The Scout is a non-combatant and only assists with tracking in adventures up to APL 10. The Scout's Survival skill is outlined below:

APL Played	Scout's Survival Skill Modifier
4	+11
6	+14
8	+17
10	+20

✦ **Favor of the Obad-Hai Druids of the Old Faith:** This favor may come into play in future adventures. This may also be used as an influence point with the Old Faith meta-organization in Furyondy.

✦ **Access to Church Inquisitor Prestige Class:** For successfully identifying Brother Stiles as a false cleric and notifying church authorities in Libernen, this PC now qualifies for the Church Inquisitor prestige class (*Complete Divine*, pg. 26). This access is only available for PCs who were members of the Furyondy Church of St Cuthbert meta-organization at the start of this adventure.

✦ **Dresadoe Nectar:** For removing a false cleric, Whillom Stronbillet (leader of the church of St. Cuthbert in Libernen) shares with you the results of some recent research. Whillom produces a small vial of enhanced nectar from the Dresadoe flowers of the Gold County. The PC may purchase nectar duplicating the effect of one (1) of the following: *cure serious wounds*, *remove blindness/deafness* or *remove curse*. Drinking the nectar causes the PC's skin to turn a deep golden color similar to the flower from which it is derived. This effect lasts for 24 hours, at which point it fades.

Moderate conjuration or abjuration (as applicable [good]; CL 5<sup>th</sup>). This item cannot be crafted; Price: 375 gp. PCs cannot purchase more than two vials of the nectar.

### ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

#### APLs 4-6

- ❖ *Dresadoe nectar* (Adventure, limit 2, see above)
- ❖ *Elixir of hiding* (Adventure, DMG)
- ❖ *Periapt of health* (Adventure, DMG)\*
- ❖ *Cudgel-sphere (hammersphere)* (Adventure, Arms and Equipment Guide)\*\*

#### APL 8 (all of APLs 4-6 plus the following)

- ❖ *Ioun stone of resistance +1* (Adventure, Arms and Equipment Guide)

#### APL 10 (all of APLs 4-8 plus the following)

- ❖ *Ioun stone of resistance +2* (Adventure, Arms and Equipment Guide)

### Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost \_\_\_\_\_

Other Coin Spent \_\_\_\_\_

Total Coin Spent \_\_\_\_\_

### Items Sold

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Total Value of Sold Items \_\_\_\_\_

Add ½ this value to your gp value

### Items Bought

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Total Cost of Bought Item \_\_\_\_\_

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

I TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL