

# Living Greyhawk

This Record Certifies that

Character Name \_\_\_\_\_ Classes and Levels \_\_\_\_\_

Player Name \_\_\_\_\_ RPGA # \_\_\_\_\_

has completed

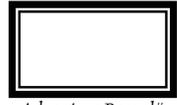
## BDK7-04 – Proof of Loyalty

A Regional adventure set in the **Bandit Kingdoms**



### Play Notes:

- Gained a level \_\_\_\_\_
- Retrained \_\_\_\_\_
- Lost a level \_\_\_\_\_
- Ability Drained \_\_\_\_\_
- Died \_\_\_\_\_
- Was raised/resurrected \_\_\_\_\_
- Was reincarnated \_\_\_\_\_



Adventure Record#

**597 CY**  
**ADVENTURE**

**LEVEL OF PLAY**  
*(CIRCLE ONE)*

**APL 2**

max 450 xp; 450 gp

**APL 4**

max 675 xp; 650 gp

**APL 6**

max 900 xp; 900 gp

Home Region \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_  
Signature \_\_\_\_\_ RPGA # \_\_\_\_\_

↗ **Enmity of Larn:** Larn has many friends in the Bandit Kingdoms and spreads many rumors about you, earning you an Insurgent-level WCI point.

↗ **Distruisted by Larn:** You have performed a service for Larn but lost the item entrusted to you. This imposes a -10 Circumstance penalty to any Diplomacy checks involving Houses Gellor or Duncombe or Larn or his apprentices.

☛ **Trusted by Larn:** You have performed a valuable service for Larn in the name of Duke Gellor. In return, he has entrusted you with the location of the Duke. You also gain a +4 Circumstance bonus to any Diplomacy checks involving Houses Gellor or Duncombe or Larn or his apprentices.

Larn offers you Regional access to one of the following upgrades (choose now): *flaming, flaming burst, fire resistance, fire resistance (improved)*; and to the items marked below with a †, as long as you never earn his enmity.

He will allow you to copy any one Open spell of the fire subtype of level 5 or lower from his spellbook (Freq: Regional).

☛ **Hero in Dryburgh:** Due to your actions, you are considered a hero in the town of Dryburgh. You receive free rich upkeep in any adventure that starts or ends in Dryburgh. In addition, you will always find someone to buy you a mug of ale or twelve. If you “Hail from Eastmarch”, you receive free standard upkeep in any adventure set in Eastmarch for 52 TUs.

↗ **Wanted in the County of Urnst:** You are wanted for crimes you might or might not have committed in the County of Urnst. If discovered within the County, you will immediately be jailed and tried for arson and attempted murder of a lawful representative of the Countess. If you are ever caught, contact the County of Urnst Triad at [coutriad@yahoo.com](mailto:coutriad@yahoo.com)

TU

Starting TU

**1 or 2** TU

TU Cost

- TU

Added TU Costs

TU

TU REMAINING

## ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2:

- ❖ Brooch of shielding (Adventure; DMG)
- ❖ Elixir of swimming (Adventure; DMG)
- ❖ Sleep arrow (Adventure; DMG; Limit 20)
- ❖ Quall's feather token, anchor (Adventure; DMG)
- ❖ Wand of cure light wounds (Adventure; DMG)
- ❖ † Elixir of fire breath (Regional; DMG)

APL 4 (all of APL 2 plus the following):

- ❖ Gloves of arrow snatching (Adventure; DMG)
- ❖ Gloves of swimming and climbing (Regional; DMG)
- ❖ Ring of swimming (Adventure; DMG)
- ❖ † Necklace of fireballs, type 1 (Adventure; DMG)

APL 6 (all of APLs 2-4 plus the following):

- ❖ Keoghtom's ointment (Adventure; DMG)
- ❖ Trident of warning (Regional; DMG)
- ❖ Wand of cure moderate wounds (Adventure; DMG)
- ❖ † Caster's shield (Adventure; DMG)

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

### Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost \_\_\_\_\_

Other Coin Spent \_\_\_\_\_

**Total Coin Spent** \_\_\_\_\_

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

### Items Sold

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

**Total Value of Sold Items** \_\_\_\_\_

Add ½ this value to your GP value

### Items Bought

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

**Total Cost of Bought Items** \_\_\_\_\_

Subtract this value from your GP value