



This Record Certifies that



Play Notes:

- Gained a level
Lost a level
Ability Drained
Died
Was raised/res'd
Was reincarnated

Adventure Record#

596 CY ADVENTURE

Played by Player RPGA #

Home Region

LEVEL OF PLAY (CIRCLE ONE)

Has Completed CORS6-02 Pits of Azak-Zil A Core Special Adventure Set in the Empire of the Bright Lands

Event: Date: DM: Signature RPGA #

APL 10

max 3,700 XP; 4,600 gp

APL 12

max 3,150 XP; 6,600 gp

APL 14

max 3,600 XP; 13,200 gp

APL 16

max 4,050 XP; 19,800 gp

Favor of Clan Highforge: In exchange for your unwavering loyalty, the dwarves grant you Core access to one armor or weapon upgrade of your choice from tables 7-5, 7-6, 7-14 or 7-15 in the DMG.

- Mithral Ingot:
Adamantine Ingot:
Green Starmetal Ingot:

Standard LIVING GREYHAWK rules apply and you must pay all normal costs for all the above rewards.

Returning the Diary: You found Breant Wintnan's diary in the Upper Mine office and have returned it to the dwarf Gillius Ravensclaw.

Favor of Rary: You have satisfied the needs of Rary and furthered his cause. In gratitude, Rary grants you Core Access to any one wondrous item from table 7-29 in the DMG.

Core Access:

Favor of Lady Karistyne: You have thwarted evil and obeyed the lady paladin's orders. In exchange, she grants you Core access to the following items: manual of gainful exercise +2, manual of quickness of action +2, manual of bodily health +2, tome of clear thought +2, tome of leadership and influence +2, tome of understanding +2.

Blessing of the Windthrop Family: Returning Brassus Windthrop's final letter to his family gains you this blessing. One time only (as a spell-like ability), calling out "in the name of the Windthrop Family and Mighty Jascar" grants you a protection from evil spell (CL 20th).

TU Starting TU

2 TU TU Cost

- TU Added TU Costs

TU REMAINING

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

- APL 10: Belt of dwarvenkind, Goggles of night, Bag of blasting pellets, Ioun stone, Gauntlet of rust, Shifter's sorrow, Lion's shield, +1 heavy plate armor, +1 vicious thinaun dagger, Cloak of resistance, Belt of dwarvenkind, Belt of giant strength
APL 12: Medallion of thoughts, Lyre of building, Flame tongue, Dwarven plate armor
APL 14: Belt of giant's strength, Stone of good luck, Periapt of wound closure, Figurine of wondrous power, +2 dwarven waraxe, Winged shield
APL 16: Bracelet of fiends, Horn of blasting, Celestial armor, Bracers of armor

XP Starting XP

- XP XP lost or spent

XP Subtotal

+ XP XP Gained

XP FINAL XP TOTAL

Lifestyle: None, Standard, Rich, Luxury. Lifestyle Cost, Other Coin Spent, Total Coin Spent

Items Sold: Total Value of Sold Items. Add 1/2 this value to your gp value

Items Bought: Total Cost of Bought Item. Subtract this value from your gp value

GP Starting GP

- GP GP Spent

GP Subtotal

+ GP GP Gained

GP Subtotal

+ GP GP Gained

GP Subtotal

- GP GP Spent

GP FINAL GP TOTAL