



This Record Certifies that

played by \_\_\_\_\_  
Player RPGA #

Has Completed

COR4-19 That Which Was Not Meant To Be Known  
A Core Adventure  
Set in the Domain of Greyhawk



Play Notes:

- Gained a level
- Lost a level
- Ability Drained \_\_\_\_\_
- Died
- Was raised/res'ed
- Was reincarnated

Home Region \_\_\_\_\_

Adventure Record#

594 CY  
ADVENTURE  
LEVEL OF  
PLAY  
(CIRCLE ONE)

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_  
Signature RPGA #

APL 2  
max 450 XP; 450 gp

APL 4  
max 675 XP; 650 gp

APL 6  
max 900 XP; 900 gp

☛ **Encounter with the Pseudonatural:** This PC has encountered a pseudonatural creature and met the special requirement for the Alienist prestige class.

☛ **Favor of Kenys:** For assisting Kenys the dispatch rider in delivering a letter to Rowanfen, Kenys is available to assist you in Gathering Information in the City of Greyhawk. His knowledge of the city gives you a +2 circumstance bonus to Gather Information and Knowledge (local) rolls made while within the City of Greyhawk.

☛ **Favor of the Sisters:** Having befriended the sisters Mayl and Werna of Rowanfen, they have agreed to sell (at normal price) you some of the items they have collected. You have access to purchase the following items, following any core module: *elixir of love*, *fiela provisions box* (*Miniature's Handbook*, p. 43), *magic sleeping bag* (*Miniature's Handbook*, p. 43), and *silversheen*.

☛ **The Blasphemous Whispers of Zashnichar:** This fragile tome, complete with illustrations done in a shaky hand, details the mad ravings of a man calling himself Zashnichar. Zashnichar traveled to realms beyond the known planes and attempted to detail all he saw there. His writings are sanity shaking and the reader must spend 2 TUs and make a DC 20 Intelligence check to understand its meaning. The PC may retry as many times as necessary, but each attempt requires 2 TUs. Success offers two benefits. A PC who comprehends the horrors detailed within receives a +2 competence bonus to Knowledge (the planes) check whenever the PC takes one minute to consult the tome as a reference. The second benefit of this awful tome is only useful to those capable of casting *summon monster II*. Those capable of doing so may summon a Kaorti as a neutral evil spell.

TUs Spent: \_\_\_\_\_  
DM: \_\_\_\_\_  
Market Price: 300 gp

☛ **Kaorti ribbon dagger** (*Fiend Folio*, p. 110)

☛ **Wand of acid splash** (1<sup>st</sup> level caster, 375 gp)

☛ **Kaorti resin armor** (*Fiend Folio*, p. 110)

TU  
Starting TU

2 TU  
TU Cost

- TU  
Added TU Costs

TU REMAINING

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 2

- ❖ Adamantine Short Sword (Adventure, *Dungeon Master's Guide*)
- ❖ The Blasphemous Whispers of Zashnichar (Adventure, see above)
- ❖ Kaorti Ribbon Dagger (Adventure, see above)
- ❖ Kaorti Resin Armor (Adventure, see above)
- ❖ *Pearl of Power - 1<sup>st</sup> level* (Adventure, *Dungeon Master's Guide*)
- ❖ *Wand of acid splash* (Adventure, see above)

APL 4 (all of APL2 except Adamantine Short Sword, plus the following)

- ❖ +1 Adamantine Short Sword (Adventure, *Dungeon Master's Guide*)

APL 6 (All of APLs 2-4, except Adamantine Short Sword, plus the following)

- ❖ *Robe of Bones* (contains medium wolf skeleton & medium human commoner zombie) (Adventure, *Dungeon Master's Guide*)

XP  
Starting XP

- XP  
XP lost or spent

XP  
Subtotal

+ XP  
XP Gained

XP  
FINAL XP TOTAL

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP  
Starting GP

- GP  
GP Spent

GP  
Subtotal

+ GP  
GP Gained

GP  
Subtotal

+ GP  
GP Gained

GP  
Subtotal

- GP  
GP Spent

GP  
Subtotal

GP  
FINAL GP TOTAL