



Story Object: Journeyer of the Diggers' Union

For outstanding service to the Diggers' Union, you have been made Journeyers of that organization. As a Journeyer you have the right to a free bunk at any Diggers' Union chapter house, you can gain raise dead and resurrection for half the gold piece cost (though you are still drained the appropriate amount of XP), and requisition equipment worth no less than 200 gp prior to any mission you take on for the union, for the purpose of completing that mission. If possible, the equipment must be returned at the end of the mission. Treat this equipment as if you bought it with cash on hand. Up to six Journeyers may pool this requisition fund to purchase expensive equipment.

Your new rank is proven by display of the union's coat of arms, which has been given to you in the form of a non-magical patch that you can sew on almost any article of clothing. Warforged are given the option having the device engraved on their bodies, though some more independent warforged find this practice insulting.



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Story Object: Disfavor of Ledrin

You have found yourself in the disfavor of First Mate Ledrin, a dragonmarked member of House Lyrandar. You have committed some slight or worse upon him either while traveling on the Contentment or the Stormdrake. In the future neither he nor his immediate family looks upon you kindly, and if for some reason you have killed Ledrin, you are now the enemy of his immediate family.

Dungeon Master, please mark one of the following to explain the offence that lead to this disfavor:

- This character told Ledrin that they and Bosun Hob absconded with treasure on the Isle of Fire, while Ledrin was the acting captain of the Contentment.
- This character insulted Ledrin while traveling aboard the Stromdrake.
- This character assaulted Ledrin while traveling aboard the Stromdrake.
- This character killed Ledrin.



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