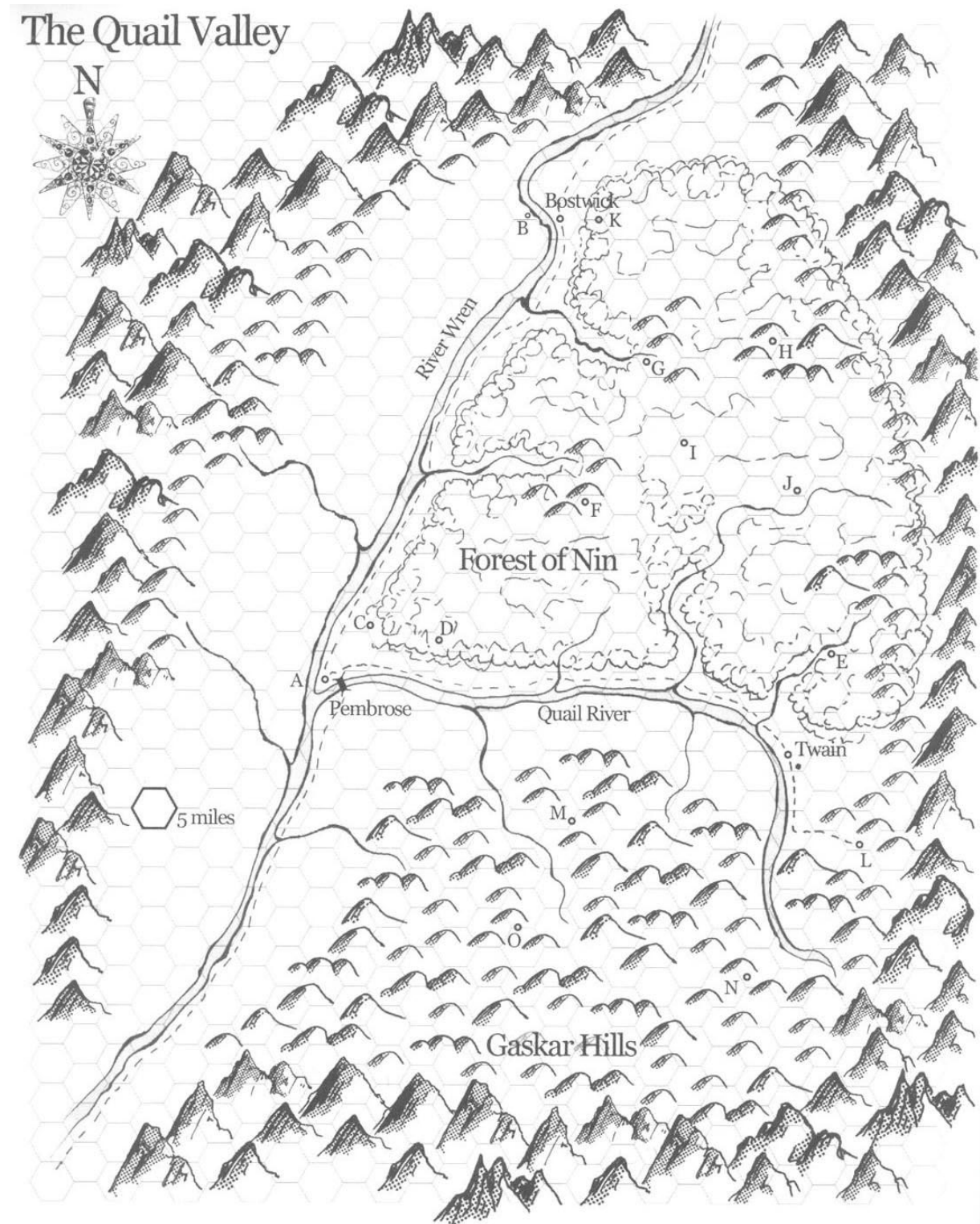


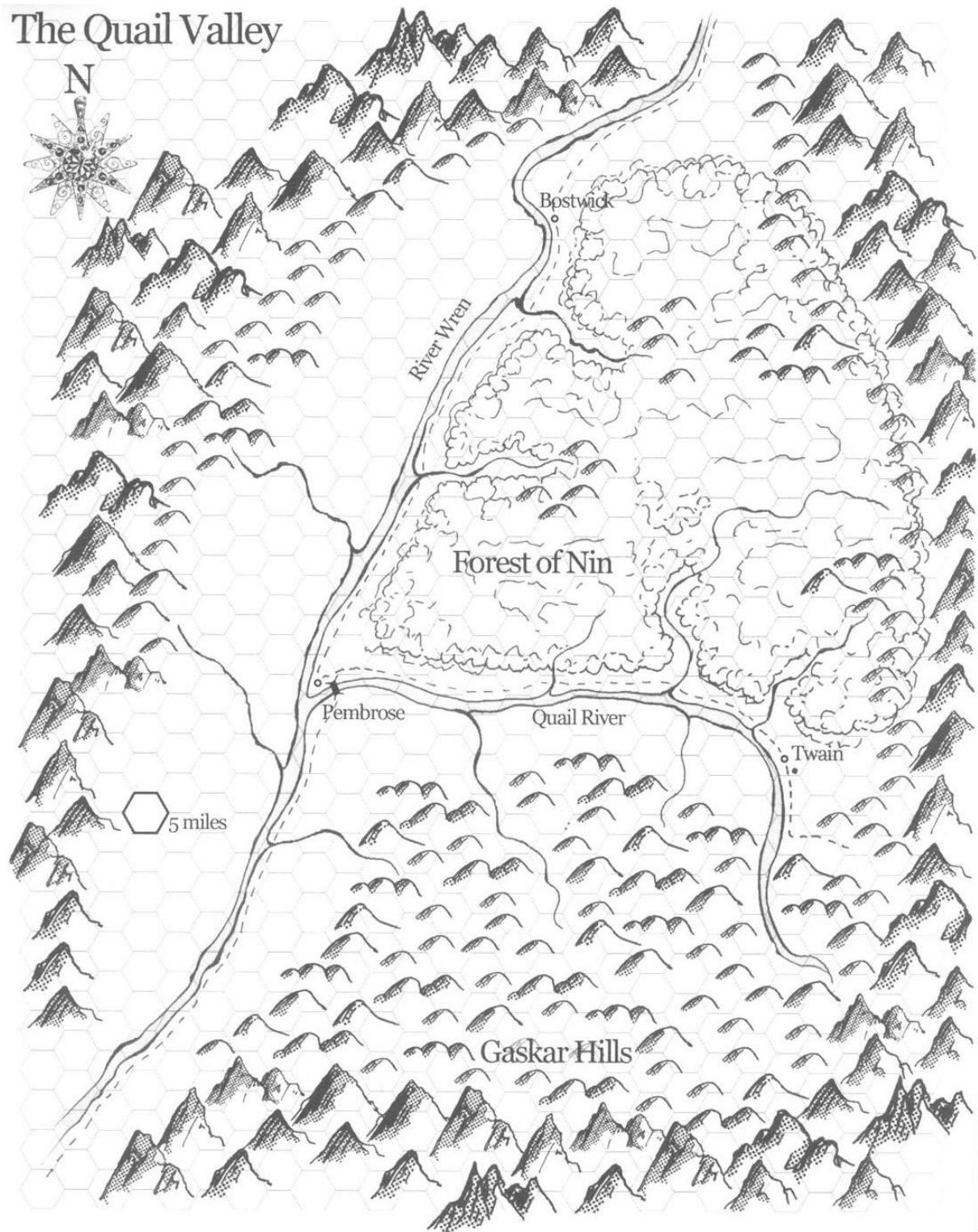
The Vault of Larin Karr
DM and Players' Maps of Quail Valley

The original maps from the module were
Scanned, prepared for players' use and kindly contributed
by
Anthony Aex

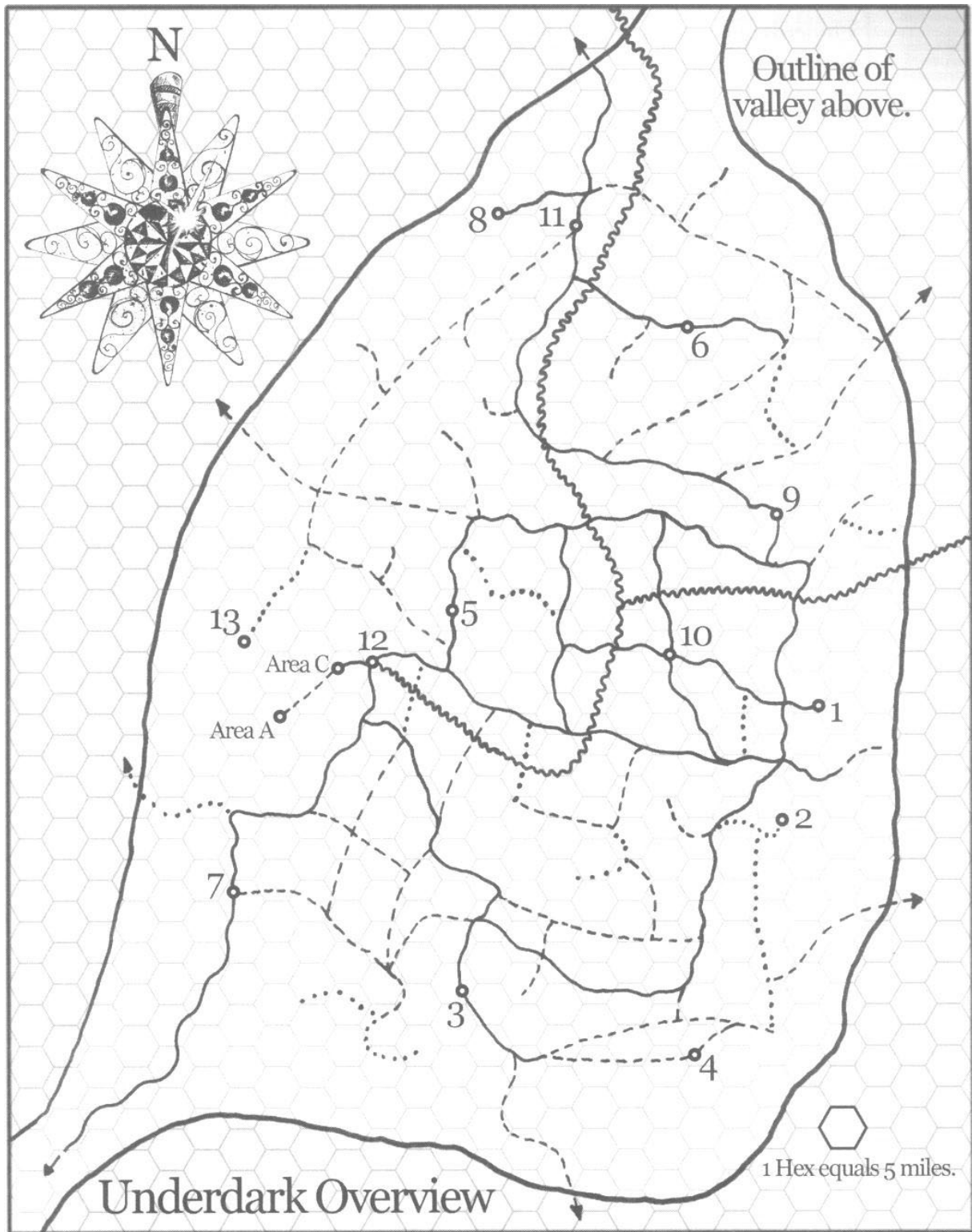
Map 1: DM Map of Quail Valley



Map II: Players' Map of Quail Valley

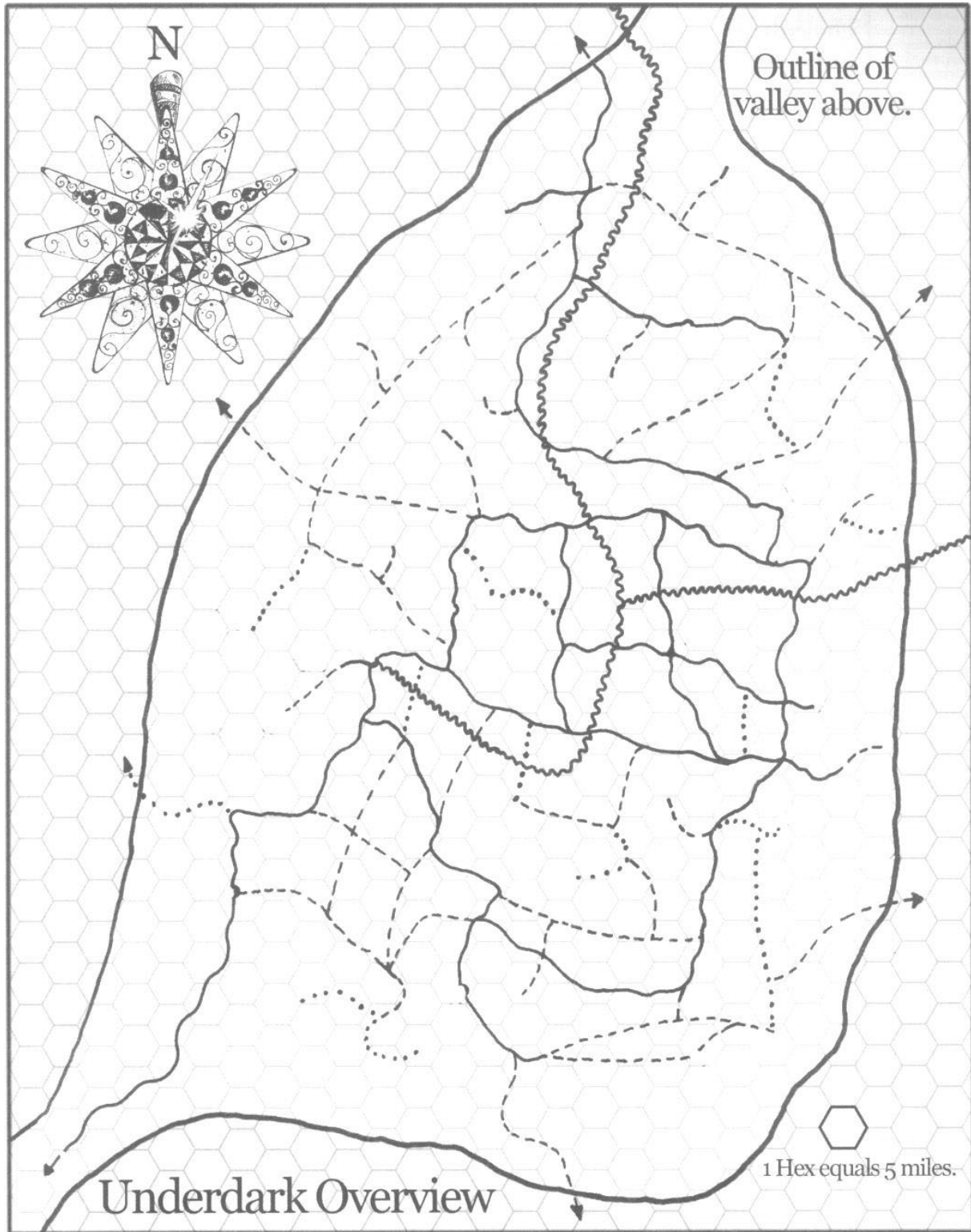


Map III: DM Map - Underdark Overview



- | | | |
|---|--|--|
|  Primary Passage |  Tertiary Passage |  Underground River
(20 ft. to 220 ft.) |
|  Secondary Passage |  Encounter Area | |

Map iv: Players' Map – Underdark Overview



- | | | | |
|---|-------------------|---|--|
|  | Primary Passage |  | Tertiary Passage |
|  | Secondary Passage |  | Underground River
(20 ft. to 220 ft.) |