## **Dungeons & Dragons**

## **Character Record**

player	dungeon m							aster				ss										
character i	name						alig	gnmen	t	- \		/										
class(es)	class(es) lev					)	ful	hit po	oints	Hit Points												
age	gender	hei	ght	weig	nt	race																
languages										- \					char	acter	sketo	ch / sy	mbol			
STR Strength			hit prob	).	da: adj			end ba ift gate			vgt. Illow.			open doors		$\rceil$ s	ΑV	/INC	G TI		)WS	
INT			max		kno spe			nin. pells		max. spells			D .		Para					В	ONUS	
Intelligence		-		. attack		speli		pens		spell		 	Poi	son,	Dea1 Petri		_		$\prec$			
Wisdom	)   1, , , ,   1, , ,						1.5					Polymorph										
DEX Dexterity	y						defens adj.	efense dj.					Rod, Staff, Wand									
CON													Breath Weapon									
CHA	max. loyalty						J	reaction adjustment					Spell p79 DMG									
WEAP name	PONS	) p3	7, 38 1		eight		damag M	ge L	spee fire r	d/ rate 2	3		AC ad	justm 6	ent 7 8	9	10	S		nge (-2) I	_ (–5)	
"TO H	<b>HIT"</b> 1	<b>ROI</b>	LS -6	-5	-4	-3	-2	-1	0	SPE		S P	ER 2			_	p20: User:	; Druic : p26;	l: p21 Illusio 7	; Rang nist: p	er: p25 26 9	
										В	ase									Ŭ		
0 1	2	3	4	5	6	7	8	9	10	Bo		L		+	$\perp$	_						
THIEF	pick	LLS	fir	28 PF nd / rer traps	n. mo		hide ir shadow		ear oise	climb walls	re	ead uages	p25	PHB				R RO				
Base		_	$\dashv$		$\perp$	-		+	$\dashv$				E	(PE	KIE	INC	E l	POI	NTS	>	_	
Racial Dex Adj.		+	$\dashv$		+	$\dashv$		+	$\dashv$													
Overall		+	$\dashv$		$\top$	$\dashv$		$\top$	$\dashv$				Ne	ext Lev	æl:							