Character _____

Alignment _____ Race _____ Class _____ Level _____

Player Name _____

ADVANCED DUNGEONS & DRAGONS

CHARACTER SHEET

ATTRIBUTES

STR		Hit Adj	Dmg Adj	Wt Adj	Open Doors	Bend Bars
INT		Add Lang	Know Spell	Min. Spells	Max. Spells	
WIS		Mental Save	Spell Failure	Bonus Spells		
DEX		Surprise Adj.	Missile Adj.	Defense Adj.		
CON		HP Adj.	System Shock	Ressurect Survival		
CHR		Max. Hench.	Loyalty Base	Reaction Adj.	Cms Adj.	
CMS		Response				

SAVING THROWS

Modifiers:

_____	Paralyse/ Poison
_____	Petrify/ Polymorph
_____	Rod, Staff & Wand
_____	Breath Weapon
_____	Spells

MOVEMENT: _____

VISION: _____

DETECTIONS: _____

ARMOUR

AC

	TYPE	AC Adj.
Surprised _____	_____	_____
Shieldless _____	_____	_____
Rear _____	_____	_____

Special Defences _____

HIT POINTS

MAX	CURRENT

WEAPON	#AT	To Hit Adj/Dmg Adj	THAC0	Damage vs Size	Range/Special

Magic Items:

Proficiencies/Skills/Abilities

Name _____ Family Name _____

Home City/Land _____ Religion _____

Appearance _____

Sex _____ Age _____ Height _____ Weight _____ Hair _____ Eye _____

Personality _____

Family Notes & Pre-Adventuring History

GEAR

Water ☐☐☐☐☐ ☐☐☐☐☐

Rations ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐

Feed ☐☐☐☐☐ ☐☐☐☐☐

NOTES

Experience Points

+10 % BONUS?

XP FOR NEXT LEVEL

TREASURE

COINS:	GEMS:	OTHER: