Religious Items

One of the things that should be obvious in a fantasy world brimming with deities would be the abundance of religious items, mundane and magical. Every god has their holy symbol, used by the clergy as well as displayed in the homes of the devout. Therefore, it is surprising the dearth of religious items found when out adventuring in the world of Dungeons and Dragons.

Below you will find a list of items that can be incorporated into any treasure hoard or booty list to increase the flavor of your fantasy world and the important role your pantheon plays in it.

Roll on the first table, using a d6 minus 1 to give you a result of 0-5, and a d10, to complete the range between 01 and 50, then roll d100 on the religious hierarchy table to find who the item belongs to or was made for. Next roll on the bonus table, magic table, and spell table as appropriate.

If a spell is indicated, either choose a suitable spell from the spell lists or roll randomly.

The final thing to do is generate a list of all the deities in your game world, including all demons, devils, and non-human deities that may have followers. Create a table to roll randomly thereon so the items you generate from the above tables can be applied to a specific god.

A sample deity list follows, based on the greek mythos. Thanks and I hope you find some value in these tables. Good gaming everyone!

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1. Zeus
2. Aphrodite
3. Apollo
4. Ares
5. Artemis
6. Athena
7. Demeter
8. Dionysus
9. Hades
10. Hecate
11. Hephaestus
12. Hera
13. Hermes
14. Nike
15. Pan
16. Poseidon
17. Tyche
18. Cupid
19. Gaia
20. The Furies

Religious Artifacts (d6-1 & d10)

1. Robes*
2. Headdress*
3. Mask*
4. Holy Water Sprinkler
5. Belt, Cilise belt
6. Sandals, boots, slippers, etc.
7. Ceremonial Coin
8. Sash*
9. Ceremonial Vestments*
10. Wax Tablet
11. Weapon/Shield
12. Ceremonial Food/Wine
13. Chalice
14. Severed and mummified body part of saint/prophet/etc.
15. Sacred fragment from historic item
16. Statuette of deity or prophet, etc.
17. Burial shroud from saint/prophet/etc.
18. Reliquary w/1d6 contents
19. Tears of a deity/saint/prophet/ demon/etc. in vial.
20. Veil*
21. Stela
22. Terracotta figurine
23. Ceremonial vessel (pot, dish, cup, paten (plate), etc.)
24. Scepter*
25. Miniature coffin with effigy or mummified remains
26. Amphora*
27. Palette*
28. Amulet*
29. Religious artwork on canvas or tapestry
30. Instrument
31. Sacred Brazier
32. Incense Burner (cup, bowl, jar, etc.)
33. Ceremonial Chair, Divan, Altar, etc.
34. Sarcophagus of saint/prophet/etc.
35. Uraeus - sacred figurine for headdress of supreme leader
36. Tiara*
37. Necklace*
38. Earrings*
39. Bracelet*
40. Arm Band
41. Belt Buckle
42. Beard Clasp*
43. Diadem*
44. Ring (80%); Signet Ring (20%)*
45. Pendant*
46. Brooch*
47. Scroll or book of Heretical writings
48. Scroll of book of Apocryphal writings
49. Book of Ceremonies, prayers, psalms, or hymns
50. Scroll or book of Canonical /Sacred Writings

* - roll on Religious Hierarchy Table

Religious Hierarchy (d100)

1.	Primate/Pontiff
2.	Cardinal
3.	Archbishop
4.	Bishop
5-20	Mendicant Priest
21-25	High Priest
26-30	Master of Acolytes (**1**), Archives (**2**), Healing (**3**), Discipline (**4**), Secular Affairs (**5**), Fighting Order (**6**), Treasures (**7**), Propagation (**8**)
37-39	Lieutenant
40-42	Temple Priest
43-50	Mendicant
51-64	Warrior
65-79	Acolyte
80-00	Follower

Bonus Table (d20)

1-10	Normal
11-14	+1
15-17	+2
18-19	+3
20	+4

Magic Table (d20)

1-10	Ceremonial (non-magical)
11-14	Skill/Function/Attack bonus (non-magical)
15-17	Spell 0-19 charges - roll on Spell Table
18-19	Spell Daily - roll on Spell Table
20	Artifact/Relic

Spell Table (d100)

1-13	Level 0, cantrip
14-31	Level 1
32-47	Level 2
48-61	Level 3
62-73	Level 4
74-83	Level 5
84-90	Level 6
91-96	Level 7
97-99	Level 8
100	Level 9